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DEPARTMENT OF COMPUTER SCIENCE ENGINEERING

COURSE CODE & NAME : 23CST205 - Object Oriented Programming Using Java

II YEAR/ III SEMESTER

UNIT-I : INTRODUCTION TO OOP

Topic:Java Virtual Machine, JDK







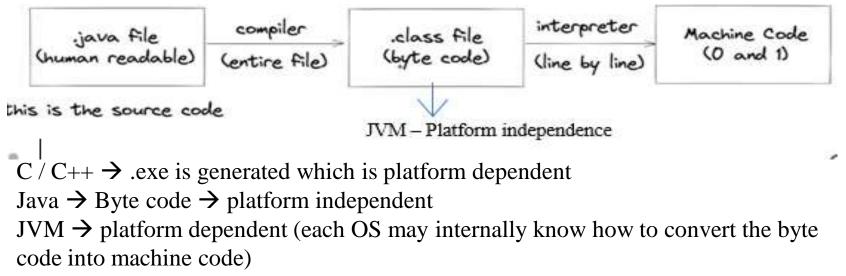
Java virtual Machine

- When you run the Java program, Java compiler first compiles your Java code to bytecode.
- Then, the JVM translates bytecode into native machine code (set of instructions that a computer's CPU executes directly).
- Java is a platform-independent language. It's because when you write Java code, it's ultimately written for JVM but not your physical machine (computer).
- Since JVM executes the Java bytecode which is platformindependent, Java is platform-independent.





Java virtual Machine







JRE =	JVM + Library Classes Runtime Environment)	
	Java Virtual Machine (JVM)	
	JIT (just-in-time)	
	(Just-in-time)	

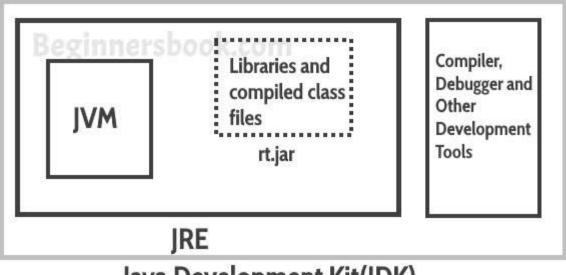
JDK (Java Development Kit) – package

- development environment
- JRE run the program \rightarrow JVM (loading + linking+mem)
- compiler (javac)
- archiever jar
- interpreter / loader





Java Development Kit(JDK) Architecture



Java Development Kit(JDK)





- The Java Development Kit (JDK) contains several essential tools and resources for developing applications using the Java programming language. Some of its key components include:
- The Java compiler translates Java source code into bytecode that can run on any platform with a Java Virtual Machine (JVM).
- The Java Virtual Machine (JVM) provides an execution environment for Java bytecode.
- The Java Class Library is a collection of pre-written code developers can use to build Java applications.
- The Java Debugger is a tool developers can use to find and fix errors in their code.
- JavaDoc provides an easy way to generate documentation from Java source code.

