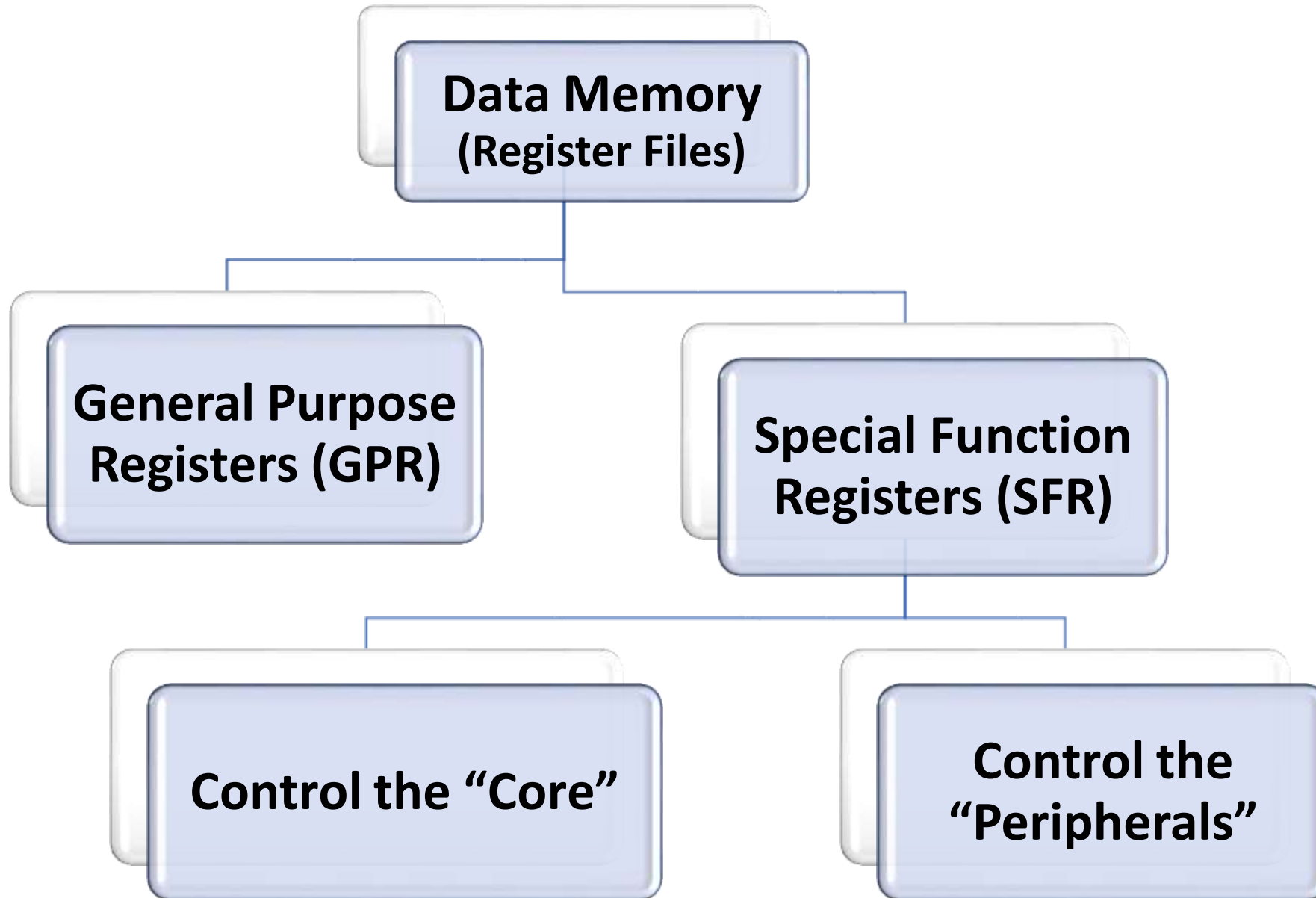


Memory Organization:

It has three memory blocks.

- Program memory
- Data memory
- Stack
- **Program memory :**
- PIC16C7X family has a _____13_____ program counter
- Capable of addressing an 8K x 14 program memory





INTERNAL MEMORY

- A functioning computer must have memory for **program instructions** in **code** bytes. commonly in ROM, and **RAM** memory for **variables** that can be altered as the program executes
- 8051 has internal RAM (256 bytes) and ROM (4Kbytes)
- 8051 uses the same address but in different memories for code and data
- Internal circuitry access the correct memory based on the nature of the operation in progress
- Can add memory externally if needed





8051 Internal RAM Organisation

1A	PC2
19	R1
18	R0

2	0F	R7
	0E	R6
	0D	R5
	0C	R4
	0B	R3
	0A	R2
	09	R1
	08	R0
1 kna B	07	R7
	06	R6
	05	R5
	04	R4
	03	R3
	02	R2
	01	R1
0 kna B	00	R0

Working Registers

2F	7F	78
2E	77	79
2D	6F	68
2C	67	69
2B	5F	58
2A	57	59
29	4F	48
28	47	49
27	3F	38
26	37	39
25	2F	28
24	27	29
23	1F	18
22	17	19
21	0F	08
20	07	09

Bit Addressable

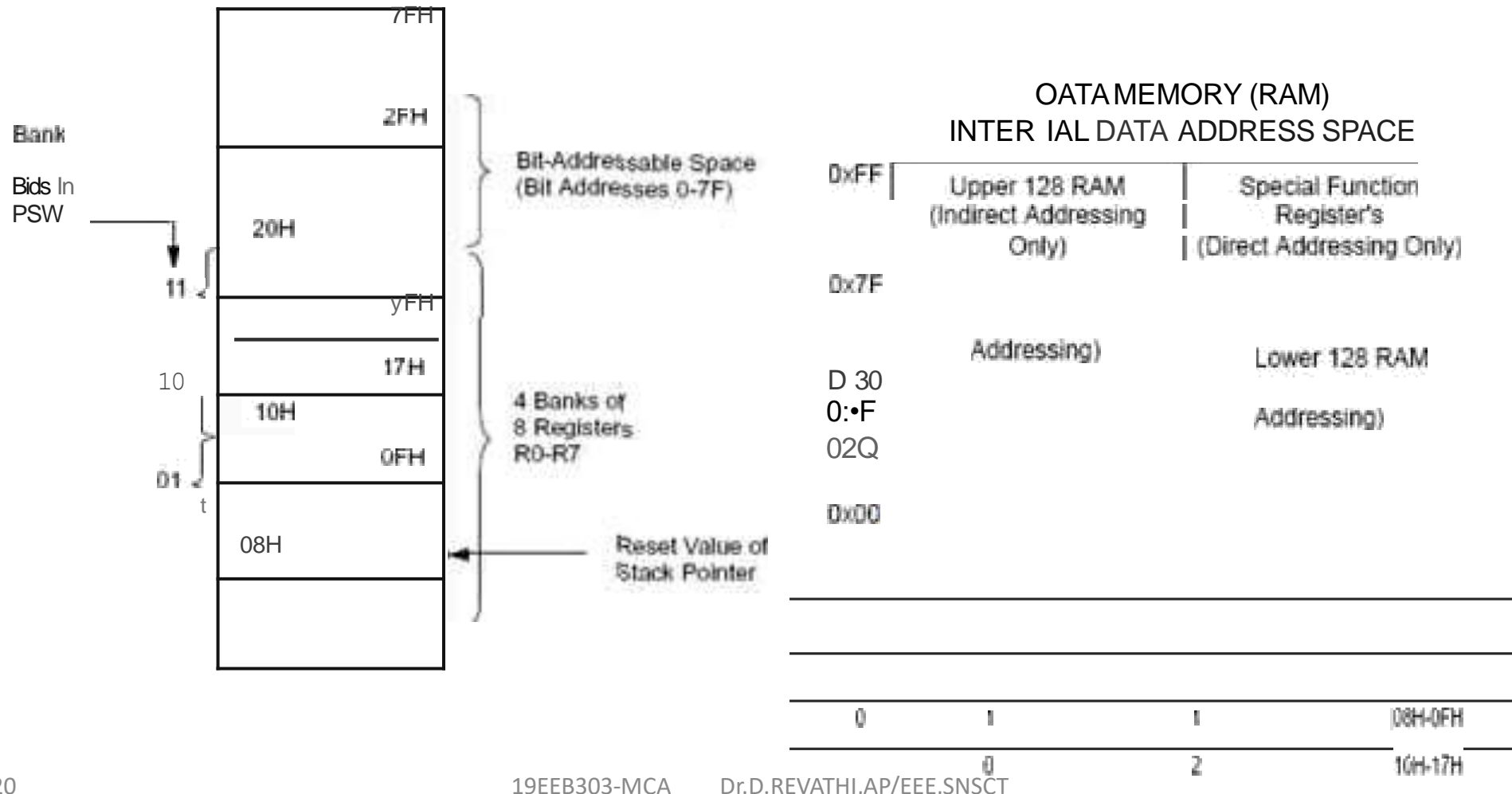


General Purpose



Program Status Word (PSW)

'Bank Select Bits, RSI, 4 Rg0 to select 1 of 4 register bank





INTERNAL ROM

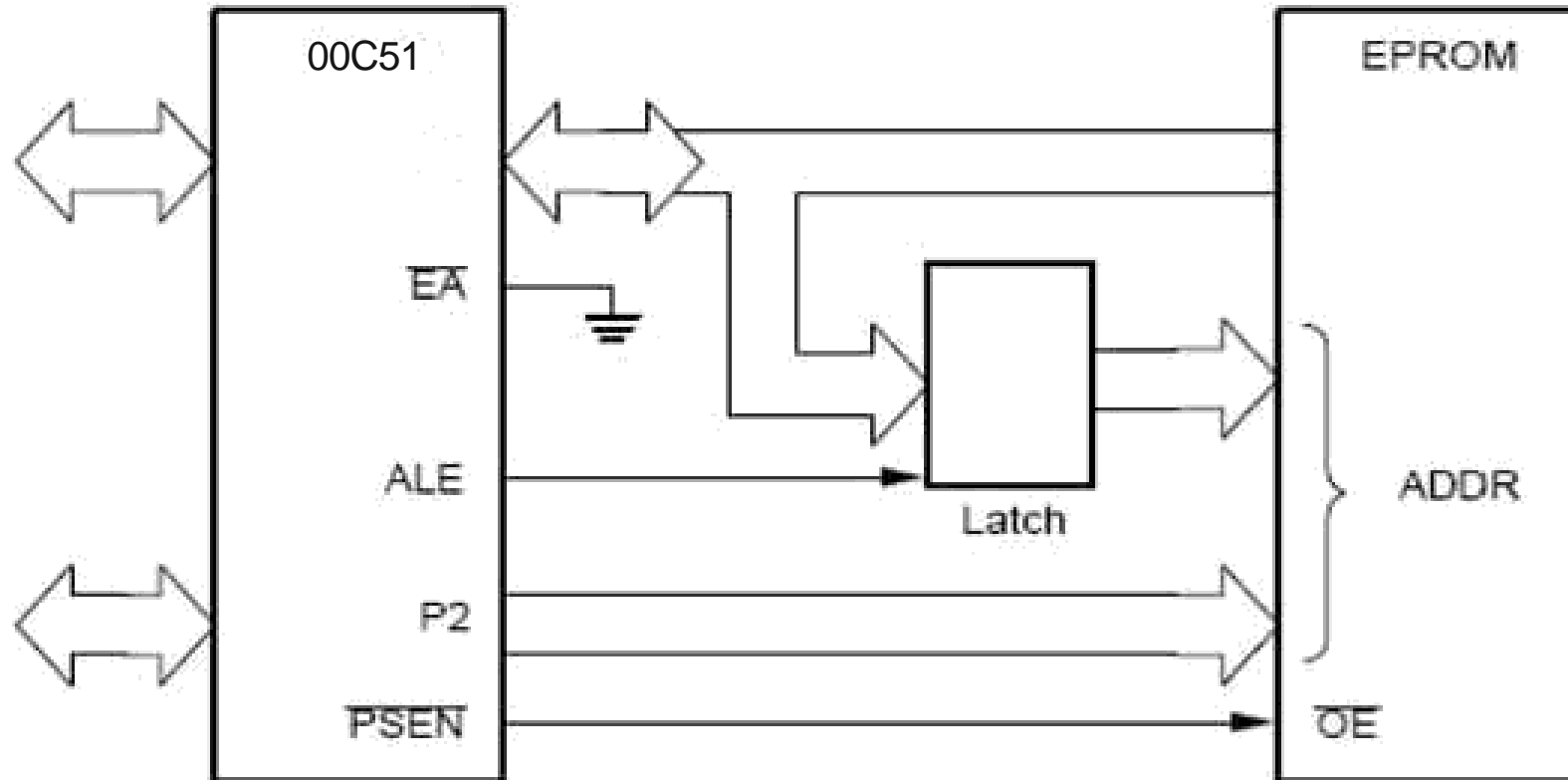
< Internal ROM occupies the code address space from 0000H to 0FFFH (Size - 1K 1> t<•J

Program addresses higher than 0FFFH will automatically fetch code bytes from external program memory

Code bytes can also be fetched exclusively from an external memory by connecting the external access pin *AEA*) to ground

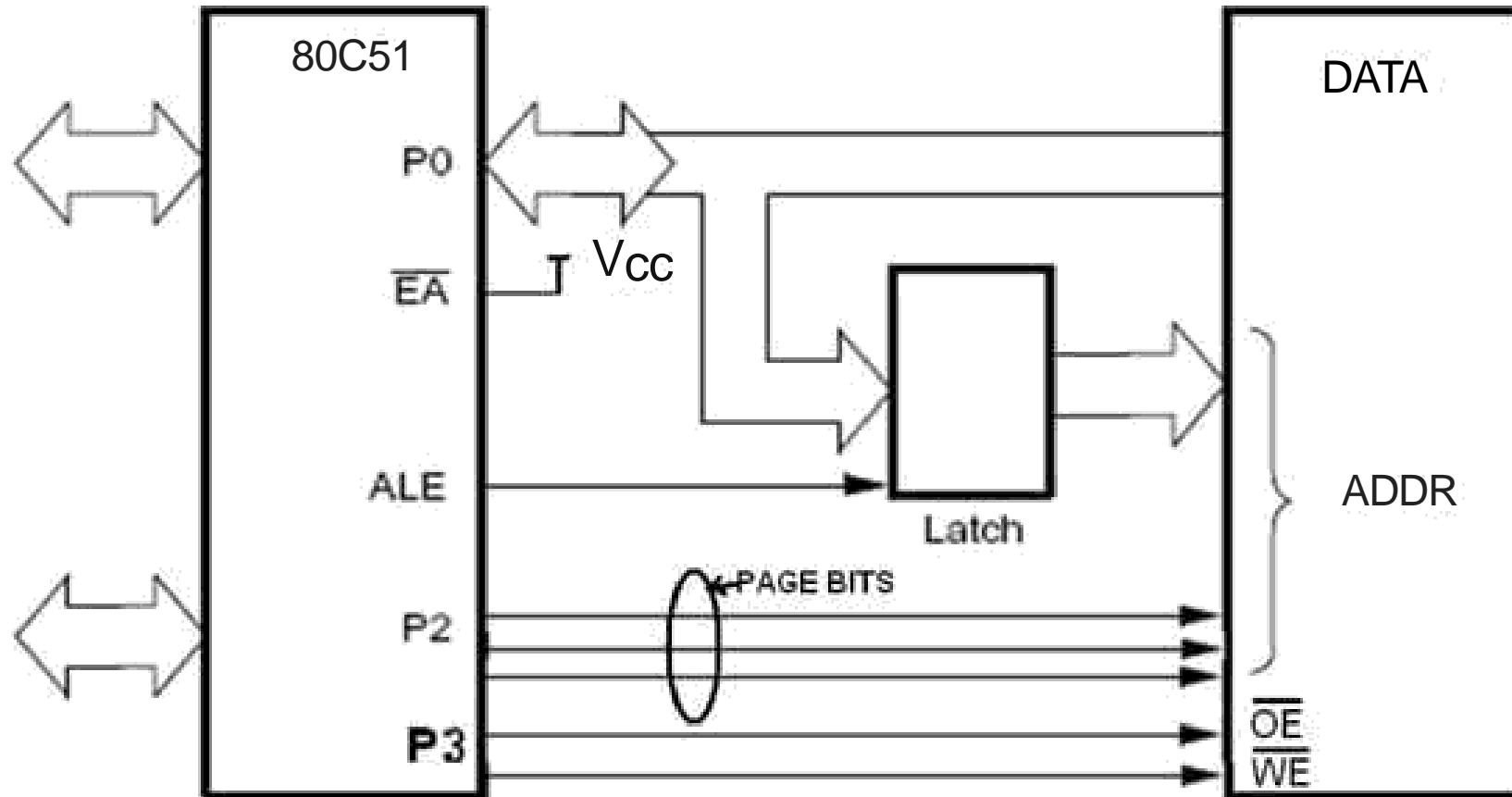


INTERFACING WITH EXTERNAL PROGRAM MEMORY





INTERFACING WITH EXTERNAL DATA MEMORY





6 Read reference

- The 8051 Microcontroller and Embedded Systems - Using Assembly and C, Mazidi
- The 8051 Microcontroller — Hardware, Software and Interfacing, James W. Stewart
- Microprocessor and Micro controllers — Prof. C.R.Sharma, Premier publishing