

SNS COLLEGE OF TECHNOLOGY

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19EE305 / EMBEDDED SYSTEMS III YEAR / VI SEMESTER

UNIT-IV: RTOS BASED EMBEDDED SYSTEM DESIGN

RTS, RTOS, GPOS









- **REAL TIME SYSTEMS** : Real-time systems are those systems in which the correctness of the system depends not only on the Output , but also on the time at which the results are produced(Time constraints must be strictly followed).
- Real time systems are two types
- (i) Soft real time systems
- (ii) Hard real time systems





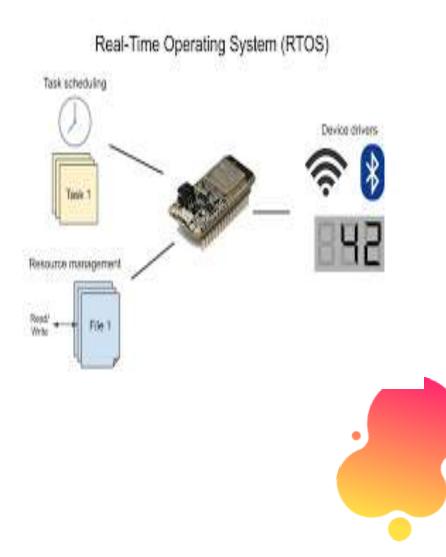


- A **Soft Real time system** is one in which the performance of the system is only degraded but, not destroyed if the timing deadlines are not met .
- For Ex: Air conditioner, TV remote or music player, Bus reservation ,automated teller machine in a bank , A Lift etc.
- A Hard Real time system is one in which the failure to meet the time dead lines may lead to a complete catastrophe or damage to the system
- For Ex: Air navigation system, Nuclear power plant, Failure of car brakes, Gas leakage system, RADAR operation, Air traffic control system





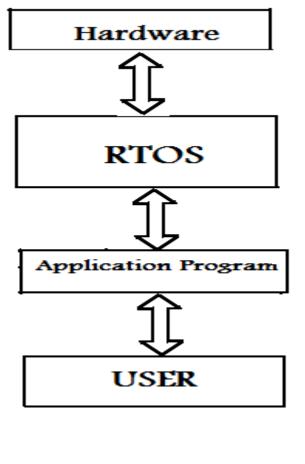
- It is an operating system that supports real-time applications by providing logically correct result within the deadline set by the user.
- A real time operating system makes the embedded system into a real time embedded system.
- The basic structure of RTOS is similar to regular OS but, in addition, it provides mechanisms to allow real time scheduling of tasks.







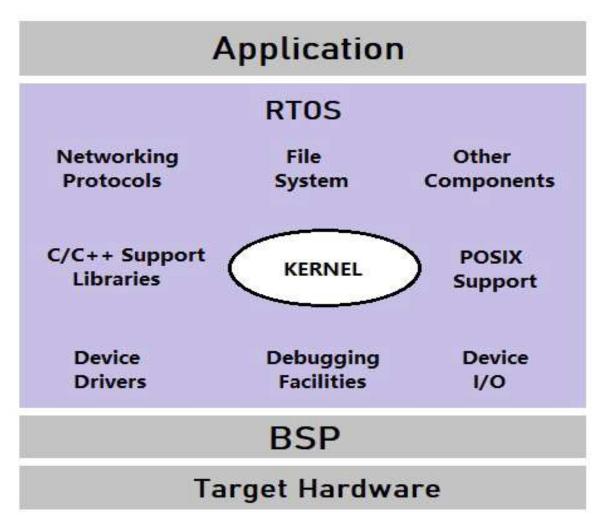
- All the embedded systems are not designed with RTOS. Low end application systems do not require the RTOS but only High end application oriented embedded systems which require scheduling alone need the RTOS.
- An embedded system which measures Temperature or Humidity etc. do not require any operating system.
- Where as a Mobile phone , RADAR or Satellite system used for high end applications require an operating system.





RTOS - Architecture

















RTOS - Examples



RTOS	Applications/Features
Windows CE (Microsoft Widows)	Used small foot print mobile and connected devices Supported by ARM, MIPS, SH4 & x86 architectures
LynxOS	Complex, hard real-time applications •POSIX- compatible, multiprocess, multithreaded OS. •Supported by x86, ARM, PowerPC architectures
VxWorks (Wind river)	 Most widely adopted RTOS in the embedded industry. Used in famous NASA rover robots Spirit and Opportunity Certified by several agencies and international standards for real time systems, reliability and security-critical applications.
Micrium µC/OS-II	 Ported to more than a hundred architectures including x86, Mainly used in microcontrollers with low resources. Certified by rigorous standards, such as RTCADO-178B
QNX	 Most traditional RTOS in the market. Microkernel architecture; completely compatible with the POSIX Certified by FAADO-278 and MIL-STD-1553 standards.
Symbian	Designed for Smartphones Supported by ARM, x86 architecture
VRTX	 Suitable for traditional board based embedded systems and SoC architectures Supported by ARM, MIPS, PowerPC & other RISC architectures
RTLINUX	Open source
Neutrino	





RTOS VS GPOS



RTOS

Real-Time Operating System

- Deterministic: no random execution pattern
- Predictable Response Times
- Time Bound
- Preemptive Kernel

Examples:

Contiki source code, FreeRTOS™, Zephyr™ Project Use Case: Embedded Computing

GPOS

General-Purpose Operating System

- Dynamic memory mapping
- Random Execution Pattern
- Response Times not Guaranteed

Examples:

Microsoft® Windows® operating system, Apple® macOS® operating system, Red Hat® Enterprise Linux® operating system Use Case:

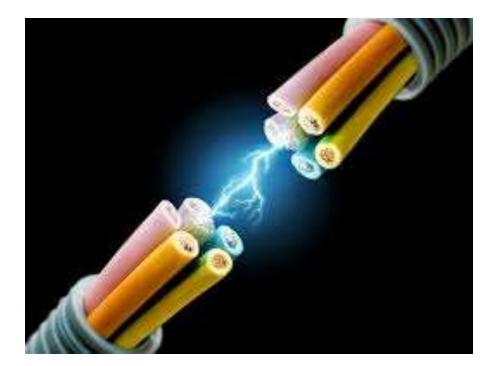
Desktop, Laptop, Tablet computers











...THANK YOU