

① Register

Both operands are registers. Data's are specified using registers.

MOV AX, BX

②

Immediate addr mode

Source operand is 8 or 16 bit data.

dest. operand can never be immediate data.

MOV AX, 2000

③

direct addr mode

EA is directly given in the instruction.

MOV CL, [1050H]

④ Register in direct
EA is in SI, DI or BX

MOV AX, [DI]

MOV AL, [BX]

MOV AX, [SI]

⑤ Base addr mode

Operand addr is calculated using
one of base registers &
16 bit or 8 bit displacement

MOV CL, [BX + 04H]

⑥ Indexed

EA is sum of index register
& displacement

MOV AX, [SI + 2000]

MOV AL, [DI + 3000]

⑦ Base indexed

EA is sum of index register,
base register & displacement

MOV AL, [SI + BP + 2000]

⑧

String

related to string instructions

Value of SI & DI auto
incrementer

& decremented based on DF

MOVS B
MOVS W

copies content
from one block
of consecutive
locations to
other.

I/O port

relates with I/p operations

IN A, 45

OUT A, 50

Relative

EA is calculated with reference to IP

JNZ 8 bit addr.

$IP = IP + 8$ bit address

Implied

Operands are implied and hence not specified in instruction

STC

CLC

HLT

→ breaking ser of operation