



# Virtualization and Cloud Computing



# Definition



- **Virtualization** is the ability to run multiple operating systems on a single physical system and share the underlying hardware resources\*
- It is the process by which one computer hosts the appearance of many computers.
- Virtualization is used to improve IT throughput and costs by using physical resources as a pool from which virtual resources can be allocated.

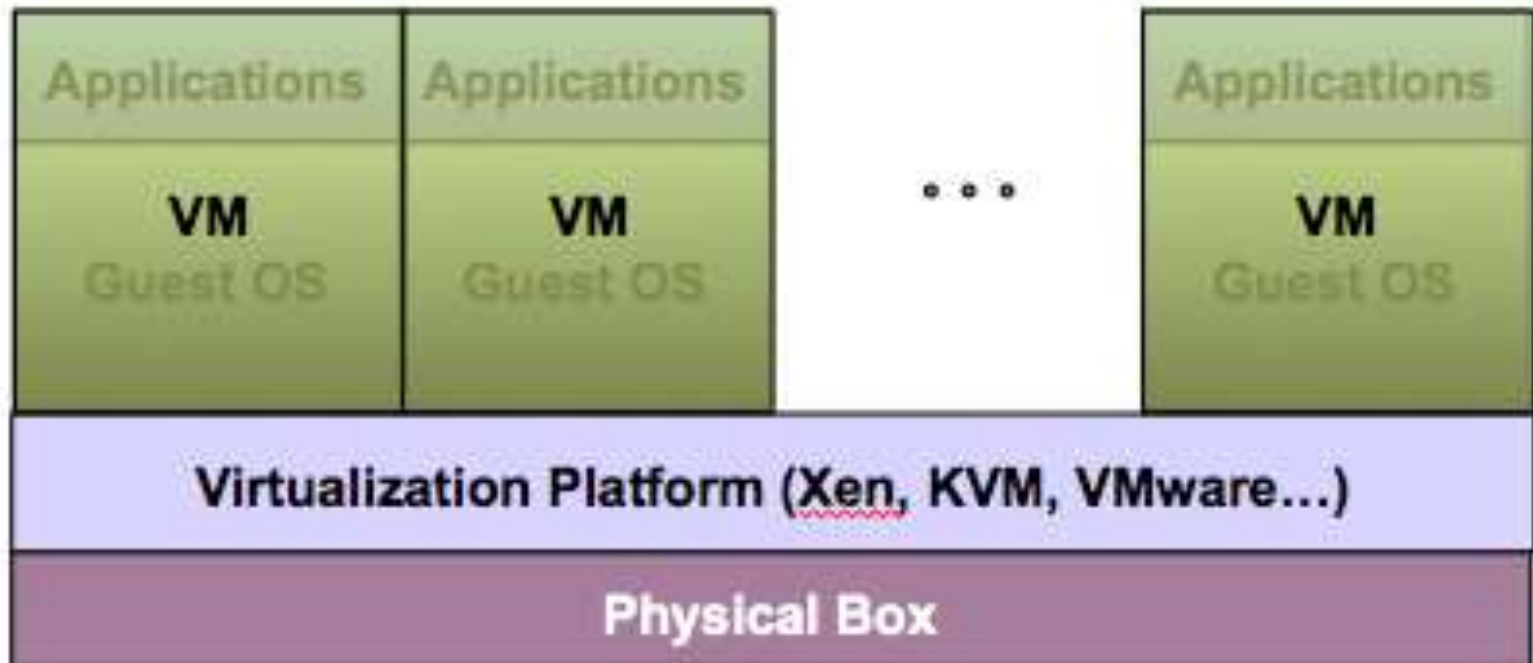
\*VMWare white paper, *Virtualization Overview*



# Virtualization Architecture



- A Virtual machine (VM) is an isolated runtime environment (guest OS and applications)
- Multiple virtual systems (VMs) can run on a single physical system





# Hypervisor



- A **hypervisor**, a.k.a. a virtual machine manager/monitor (VMM), or virtualization manager, is a program that allows multiple operating systems to share a single hardware host.
- Each guest operating system appears to have the host's processor, memory, and other resources all to itself. However, the hypervisor is actually controlling the host processor and resources, allocating what is needed to each operating system in turn and making sure that the guest operating systems (called virtual machines) cannot disrupt each other.



# Benefits of Virtualization



- Sharing of resources helps cost reduction
- Isolation: Virtual machines are isolated from each other as if they are physically separated
- Encapsulation: Virtual machines encapsulate a complete computing environment
- Hardware Independence: Virtual machines run independently of underlying hardware
- Portability: Virtual machines can be migrated between different hosts.



# Virtualization in Cloud Computing



Cloud computing takes virtualization one step further:

- You don't need to own the hardware
- Resources are rented as needed from a cloud
- Various providers allow creating virtual servers:
  - Choose the OS and software each instance will have
  - The chosen OS will run on a large server farm
  - Can instantiate more virtual servers or shut down existing ones within minutes
- You get billed only for what you used



# Virtualization Security Challenges



The **trusted computing base** (TCB) of a virtual machine is too large.

- TCB: A small amount of software and hardware that security depends on and that we distinguish from a much larger amount that can misbehave without affecting security\*
- Smaller TCB → more security

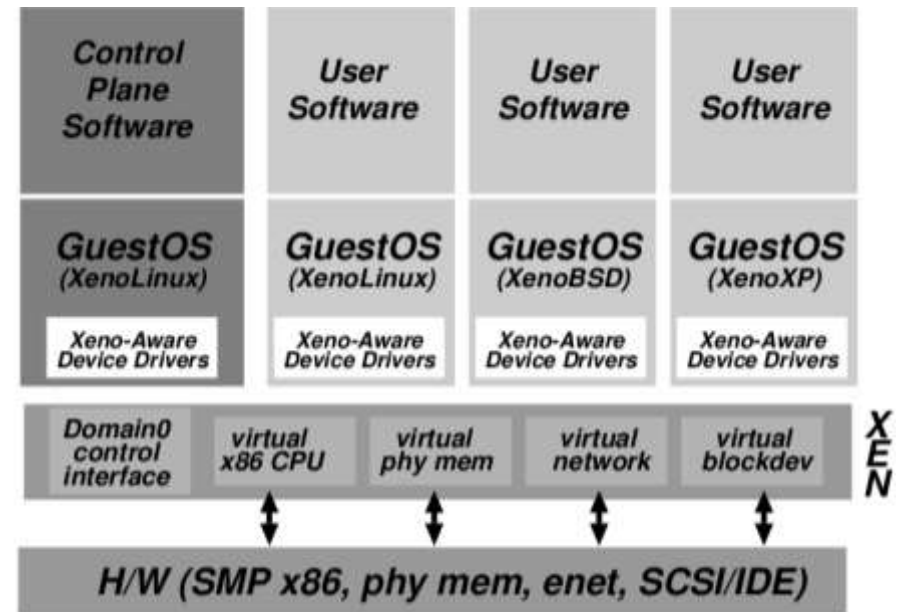
\*Lampson et al., “Authentication in distributed systems: Theory and practice,” ACM TCS 1992

# Xen Virtualization Architecture and the Threat Model

- Management VM – Dom0
- Guest VM – Dom
- Dom0 may be malicious

- Vulnerabilities
- Device drivers
- Careless/malicious administration

- Dom0 is in the TCB of DomU because it can access the memory of DomU, which may cause information leakage/modification







# Virtualization Security Requirements



- Scenario: A client uses the service of a cloud computing company to build a remote VM
  - A secure network interface
  - A secure secondary storage
  - A secure run-time environment
    - Build, save, restore, destroy



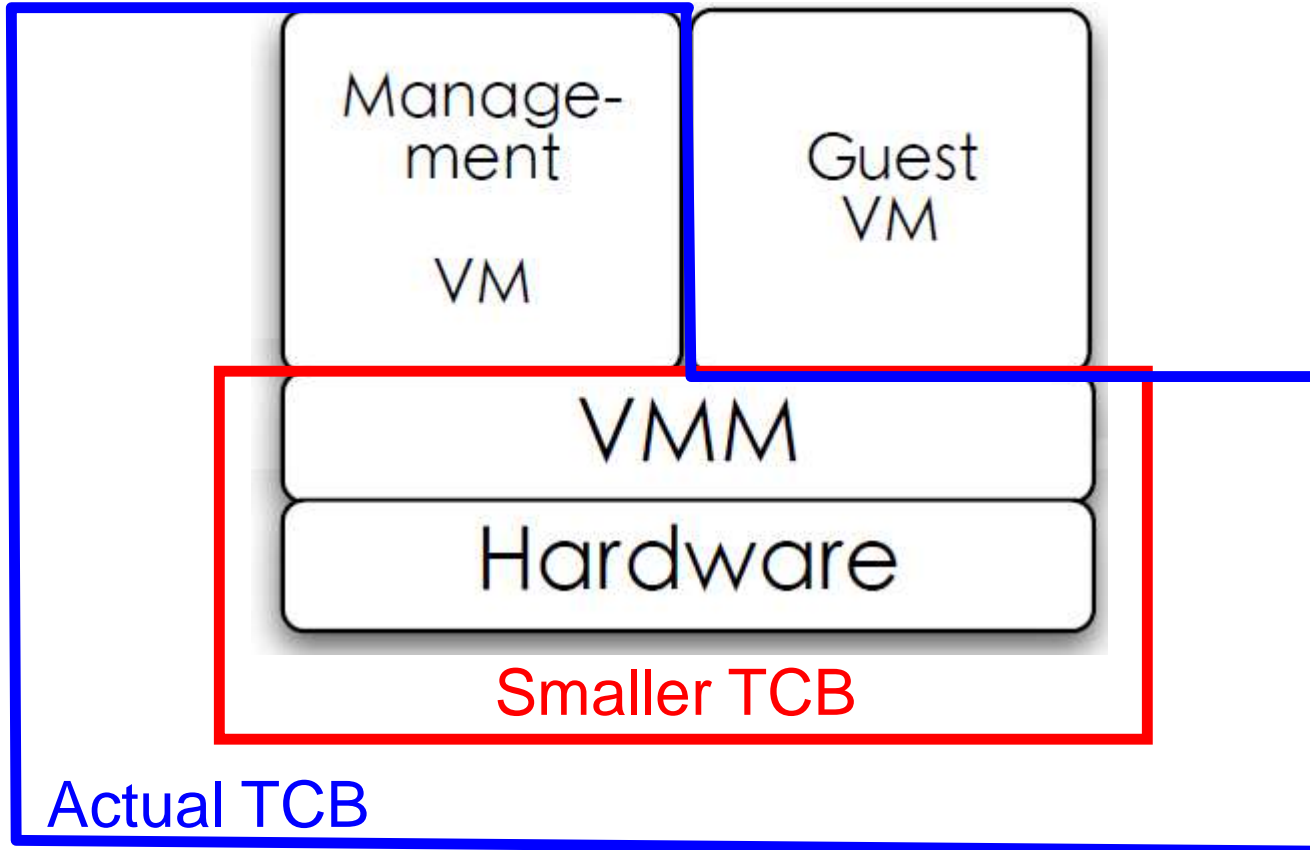
# Virtualization Security Requirements



- A secure run-time environment is the most fundamental
  - The first two problems already have solutions:
    - Network interface: Transport layer security (TLS)
    - Secondary storage: Network file system (NFS)
  - The security mechanism in the first two rely on a secure run-time environment
    - All the cryptographic algorithms and security protocols reside in the run-time environment



# Smaller TCB Solution



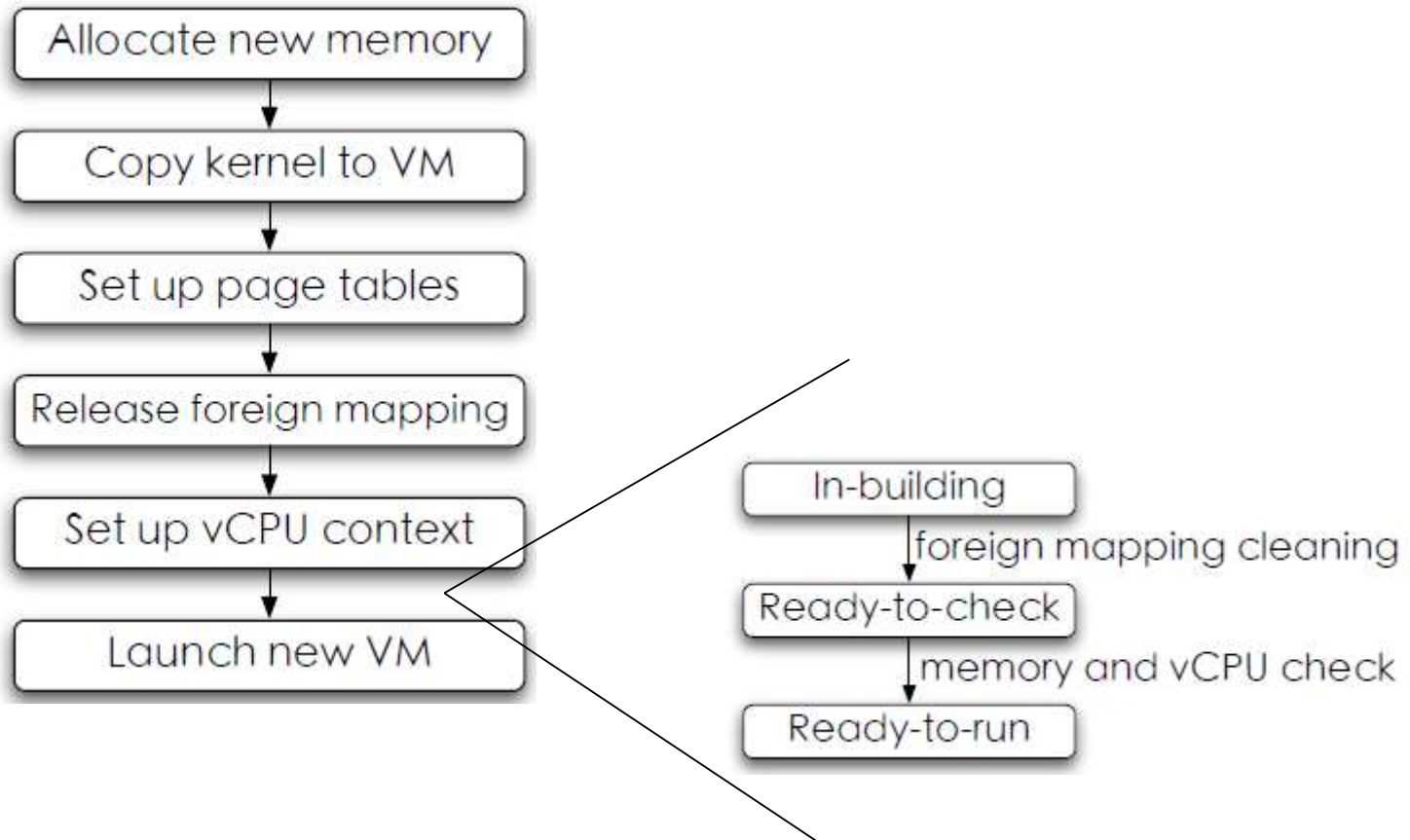
\*Secure Virtual Machine Execution under an Untrusted Management OS. C. Li, A. Raghunathan, N.K. Jha. IEEE CLOUD, 2010.



# Domain building

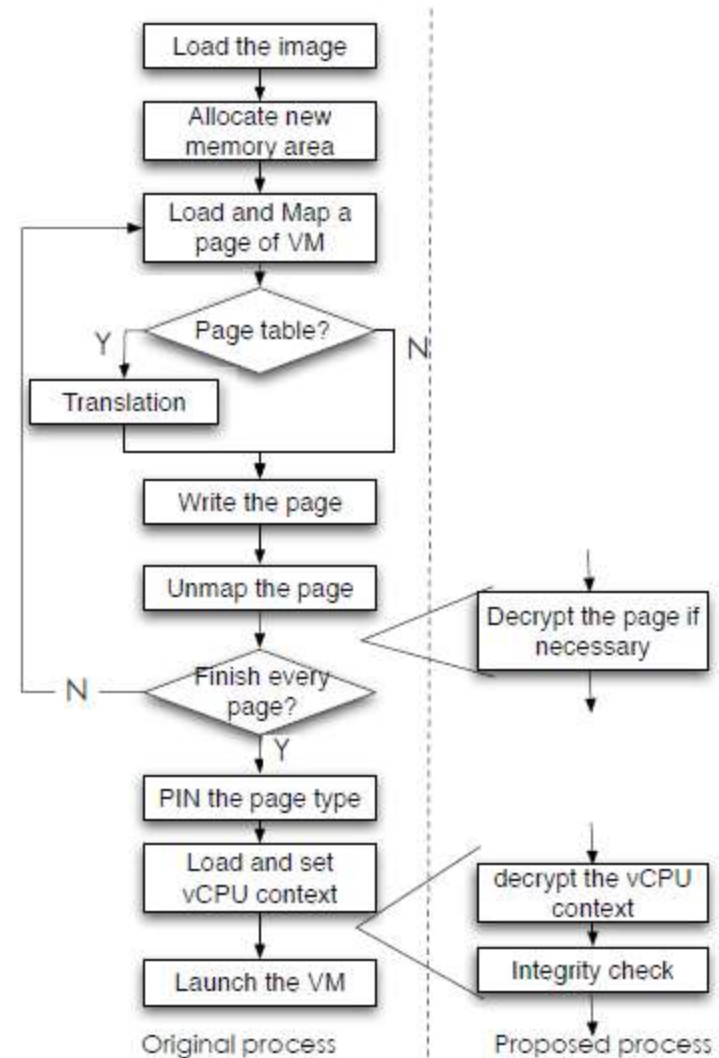
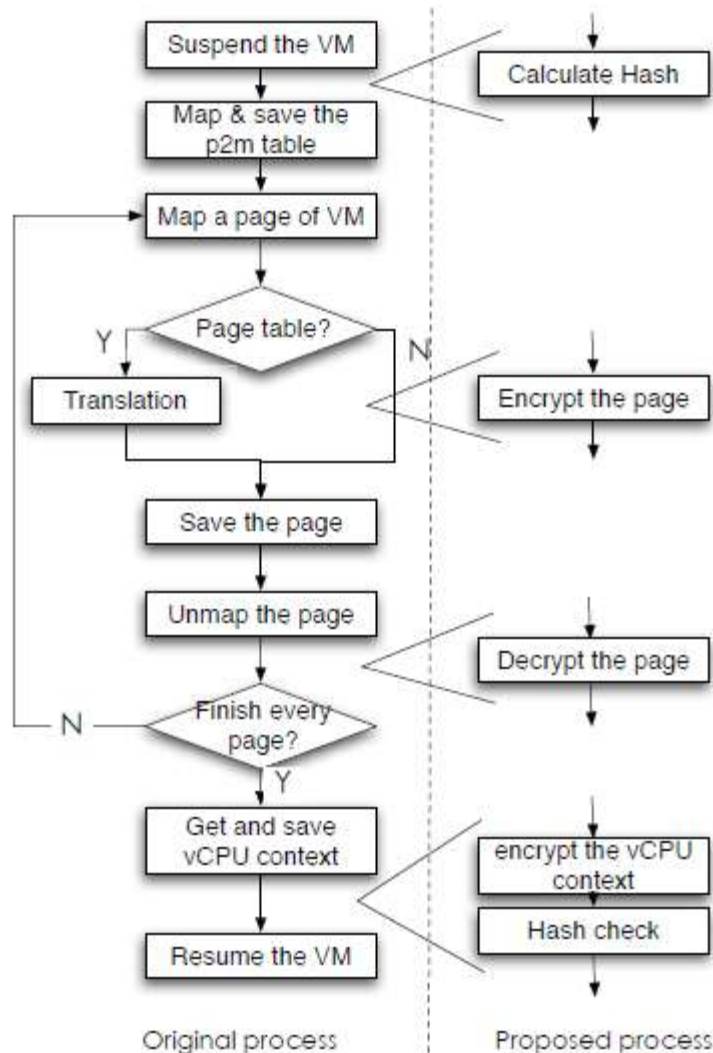


- Building process





# Domain save/restore



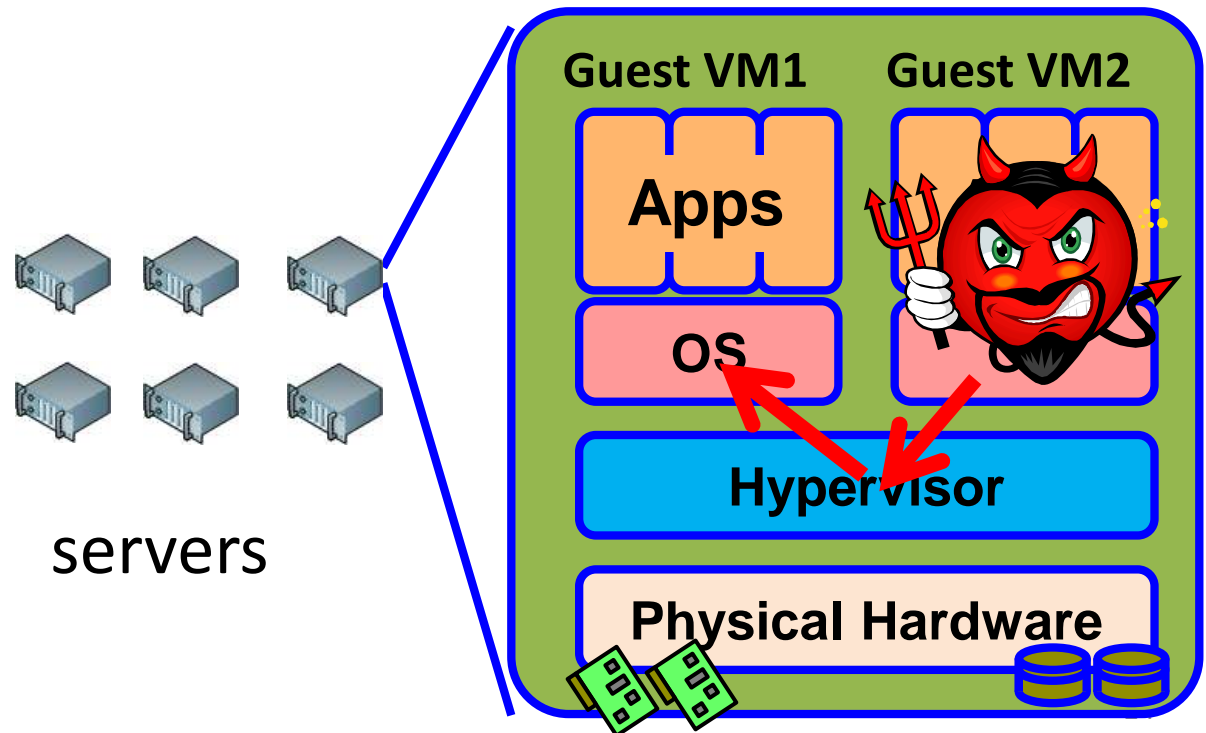


# Hypervisor Vulnerabilities



Malicious software can run on the same server:

- Attack hypervisor
- Access/Obstruct other VMs



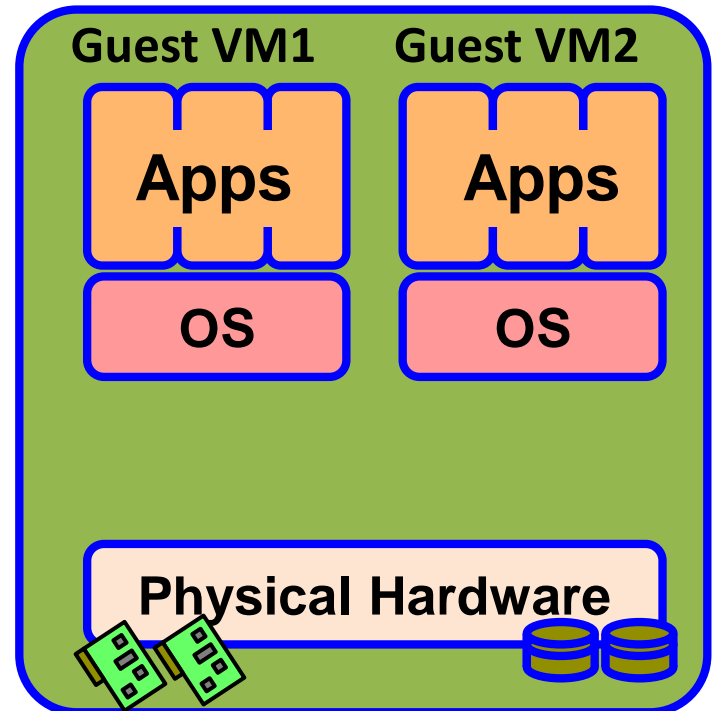


# NoHype\*



- NoHype removes the hypervisor
  - There's nothing to attack
  - Complete systems solution
  - Still retains the needs of a virtualized cloud infrastructure

No hypervisor →





# Roles of the Hypervisor



- Isolating/Emulating resources
    - **CPU**: Scheduling virtual machines
    - **Memory**: Managing memory
    - **I/O**: Emulating I/O devices
  - Networking
  - Managing virtual machines
- Push to HW / Pre-allocation
- Remove
- Push to side





# Removing the Hypervisor



- Scheduling virtual machines
  - One VM per core
- Managing memory
  - Pre-allocate memory with processor support
- Emulating I/O devices
  - Direct access to virtualized devices
- Networking
  - Utilize hardware Ethernet switches
- Managing virtual machines
  - Decouple the management from operation



# References



- <http://www.vmware.com/pdf/virtualization.pdf>
- NoHype: Virtualized Cloud Infrastructure without the Virtualization. E. Keller, J. Szefer, J. Rexford, R. Lee. ISCA 2010.
- Secure Virtual Machine Execution under an Untrusted Management OS. C. Li, A. Raghunathan, N.K. Jha. IEEE CLOUD, 2010.
- An Introduction to Virtualization and Cloud Technologies to Support Grid Computing. I.M. Lorente. EGEE08.