

SNS COLLEGE OF TECHNOLOGY

Coimbatore-35 An Autonomous Institution



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DEPARTMENT OF COMPUTER APPLICATIONS

23CAE709 – UI/UX DESIGN II YEAR III SEM

UNIT II - USER RESEARCH

TOPIC 1 – UR methods & User Interviews



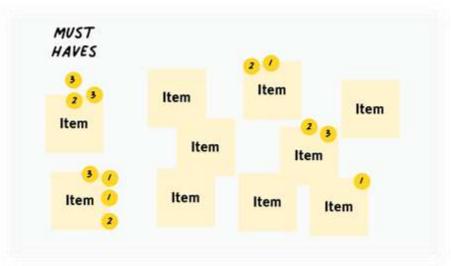


Why to we Need User Research



Customer Insights

Understand what problems customers wants solved



Function Priority

Analyze how important these problems are to customer



Usability

What Product and features we can develop to solve these problem

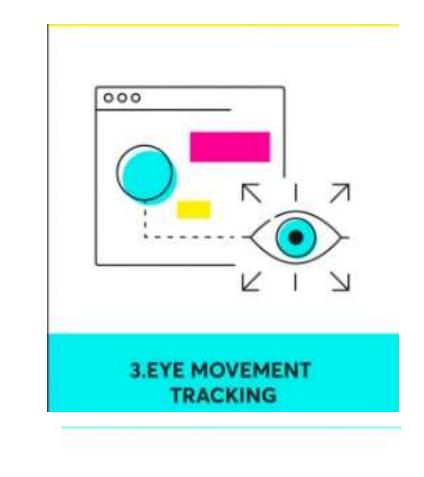


UX Research Methods













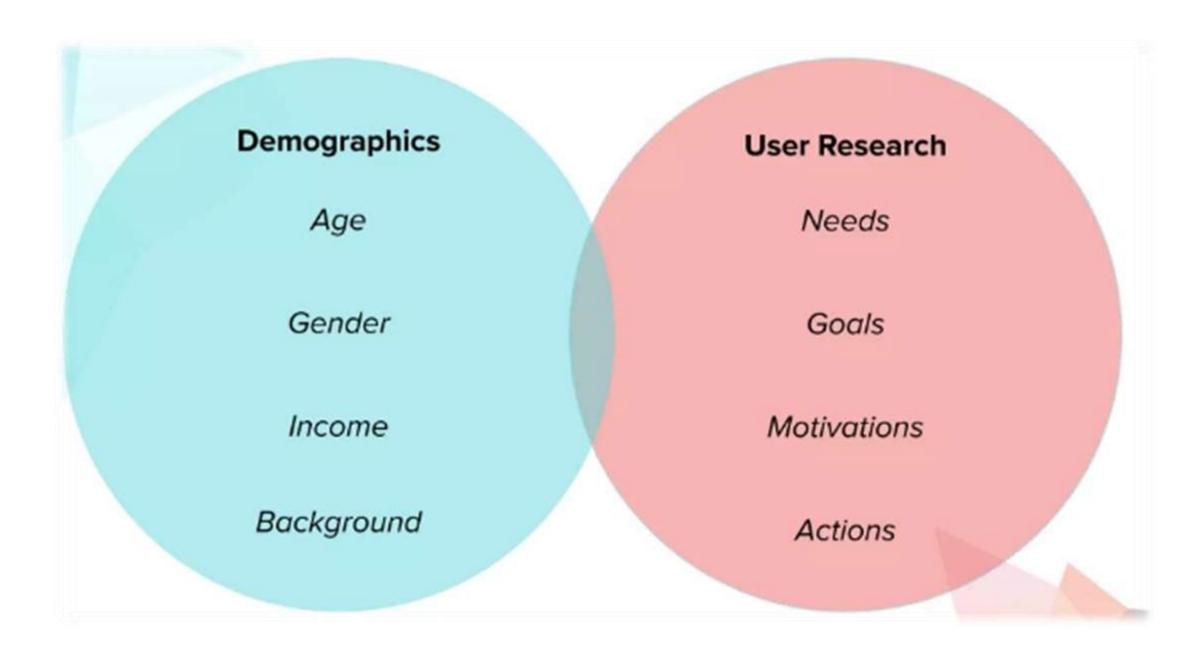




How do we Start?



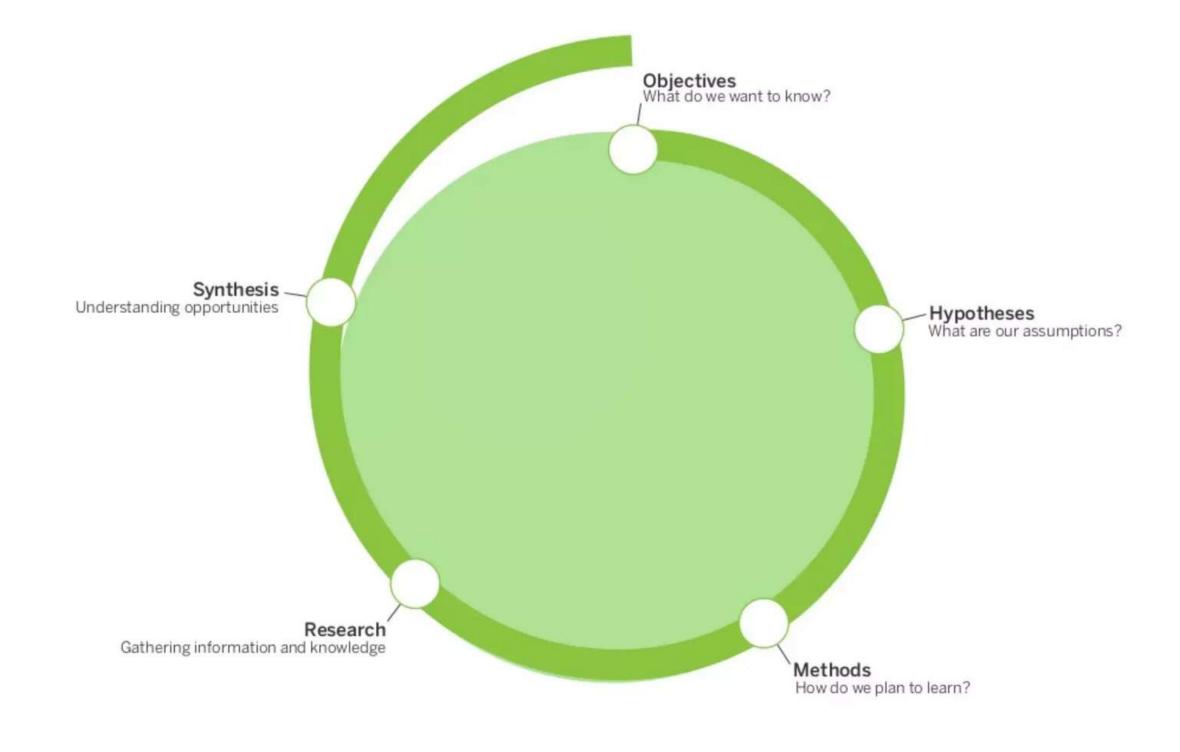
Now that we know what it means to know your user













What do we need to know to understand



Why

Who

What

Where

When

How





Why are the users coming to us?



Goals? Needs? Triggers?

Who is our user?

Business or consumers?

Demographics?

Background Knowledge?

When are they visiting?

Time of day?

In an emergency?

Daily/monthly?

Relaxed at home or working hours?

What are their habits?

Are they social?

(this is dependant on your product)

How are they visiting?

Mobile or Desktop?

Tablet?

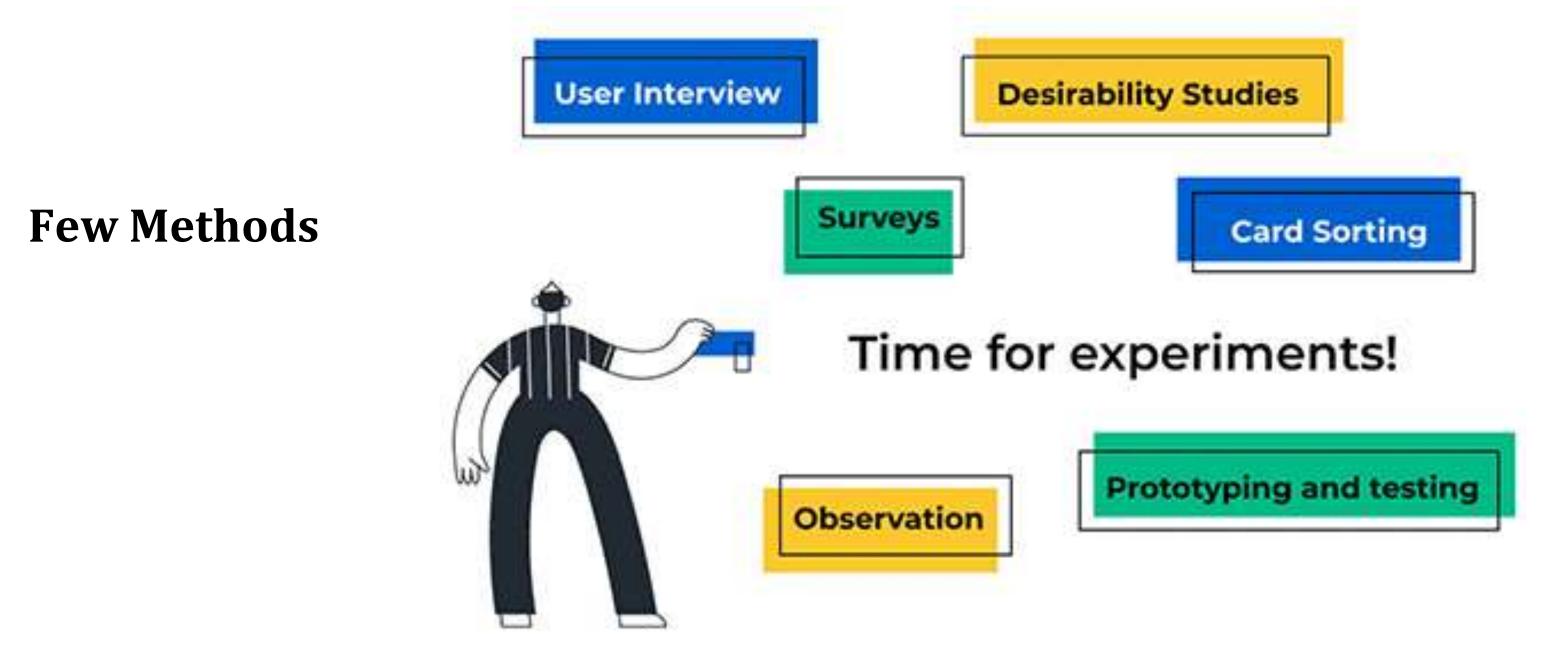
Over the phone?

In person?



How do we get the Information?







User Interviews

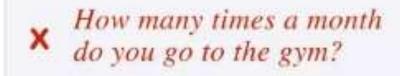


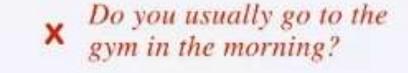
Planning Stage

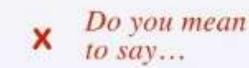
- · What do we know?
- · What do we want to find out?
- Who are we talking to?
- · Where will this take place?
- · How long do we have?
- · What will the outcomes be?

Asking The Right Questions?

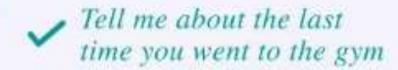
- 1. Never ask intentions, only behavior
- 2. Ask about specific instances, not generalizations
- 3. Keep them talking
- 4. Never ask leading questions

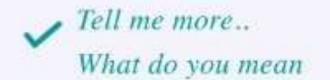






How many times this month did you go to the gym?

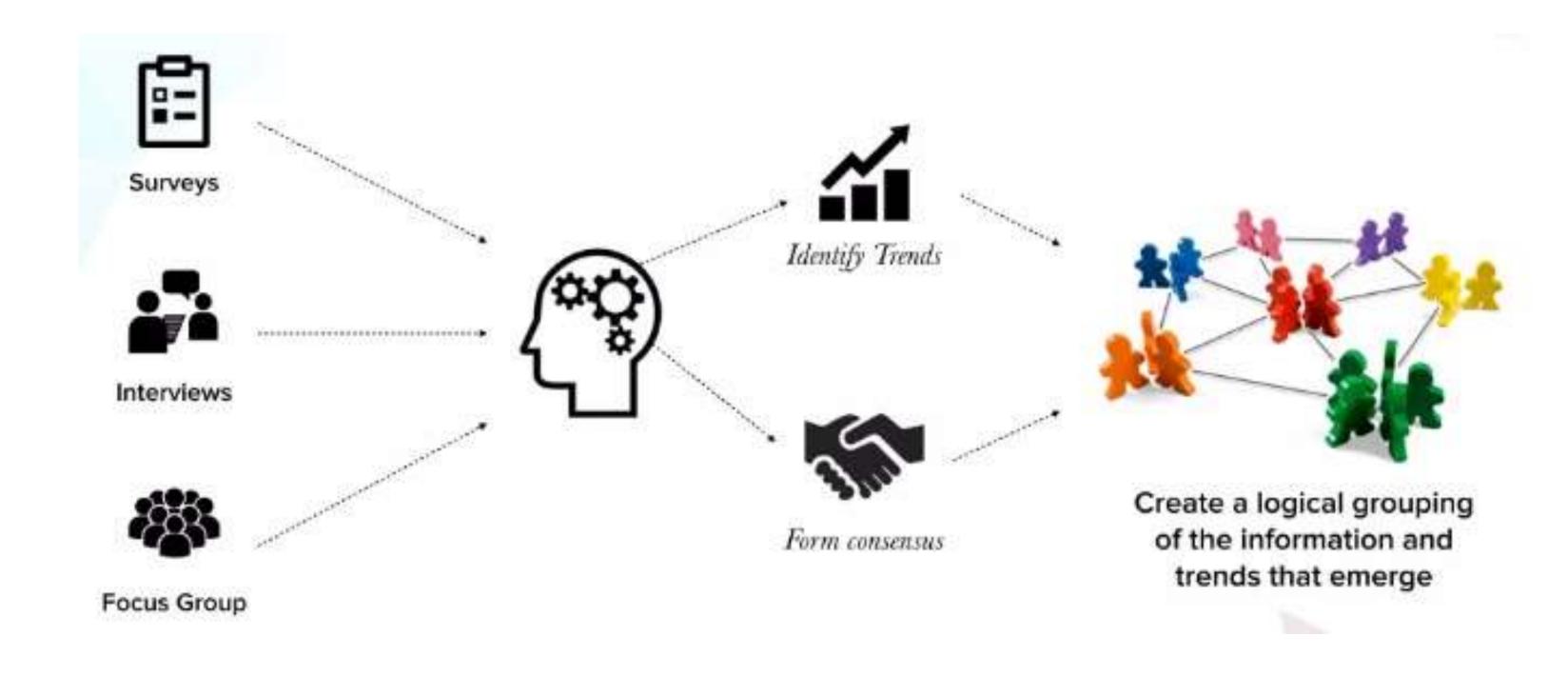














Exercise



User Interviews

Time: 20 Minutes

Case: you've been commissioned to redesign the Mirum Intranet services.

- · Prepare a list of questions/topics that you want to research.
- · In pairs, take turns interviewing each other. Be prepared to share your results.





References



✓ Design Research Techniques

Website: <u>Design Research Techniques</u>

✓ Usability.gov

Website: <u>Usability.gov</u>

✓ UX Collective

Website: <u>UX Collective</u>

✓ Google Design

Website: Google Design

✓ UserTesting Blog

Website: UserTesting Blog

