



SNS COLLEGE OF TECHNOLOGY

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and Affiliated to Anna University , Chennai.

DEPARTMENT OF AGRICULTURAL ENGINEERING



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Why GIS is Needed

Maps are :

- ✓ still difficult to update
- ✓ storage is a problem
- ✓ likely to fade, torn and shrink
- ✓ human to interpret the relationship between features with
- ✓ static data shown on the map ...

... where as GIS :

- ✓ makes maps dynamic
- ✓ displays map information
- ✓ interactively
- ✓ build the spatial relationship between features
- ✓ analyze to answer real-world problems



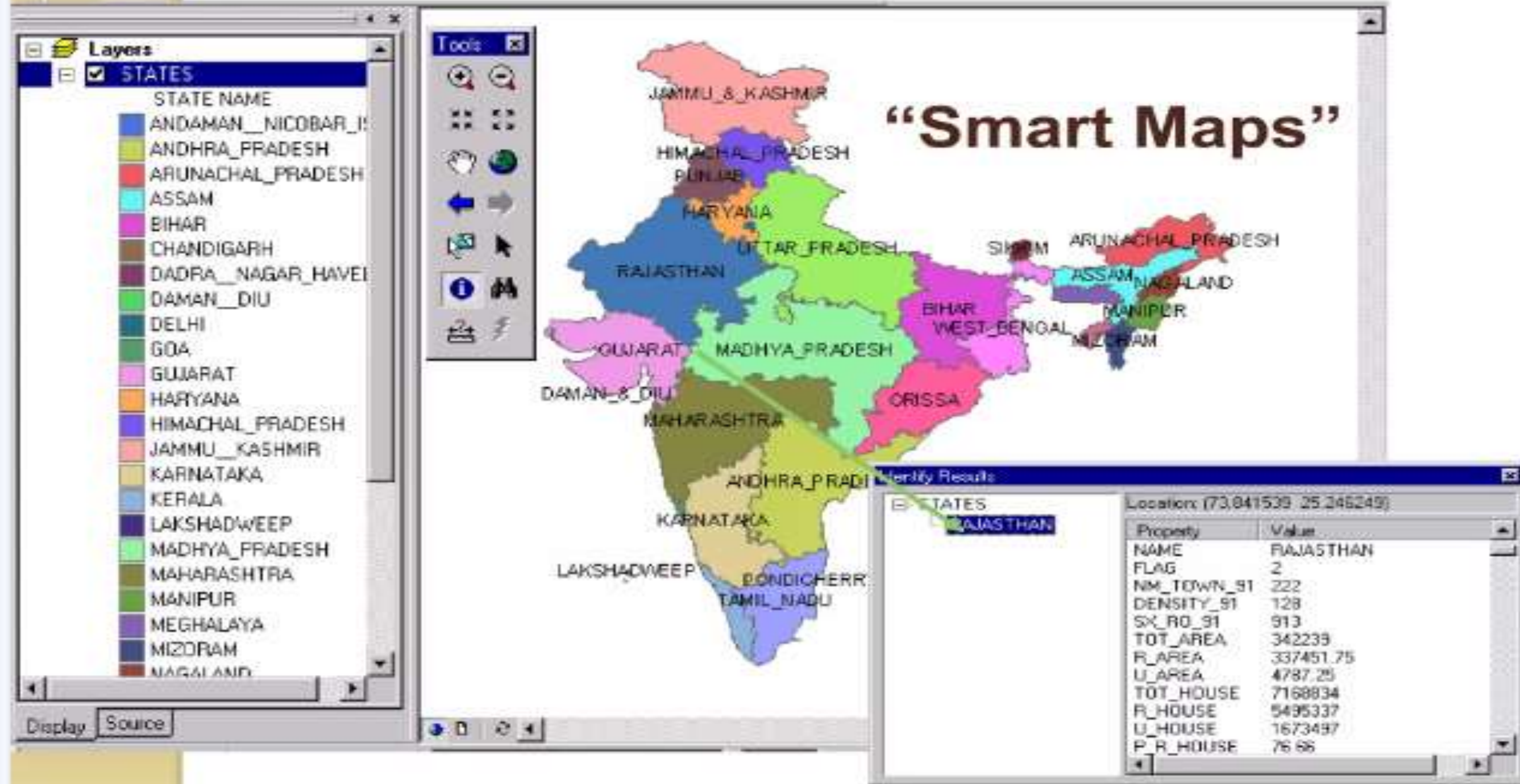
Why is GIS Needed

- ✓ **On paper maps, each color, pattern, picture, or label gives you information about the features.**
- ✓ **But, the amount of information we can get from a paper map is limited to what is shown and so maps are static.**
- ✓ **GIS map display on a computer screen looks like any other map.**
- ✓ **However, with a GIS map display, we can get detailed information about each feature.**
- ✓ **With GIS you can find features based on their attributes and analyze feature locations to uncover relationships between them.**



Visualization –

“Worth a Thousand Words”





Visualization

- ✓ After linking the attribute information to the themed layers the static maps becomes dynamic and they respond to user queries – Smart Maps.
- ✓ The link between features and attributes is dynamic.
- ✓ The link between features and attributes is a two-way relationship, changing an attribute in the table automatically results in a change on the map.



Sources of GIS Data

- Digitized and Scanned Maps
 - i. purchased, donated, Internet
 - ii. created by user
- Data Bases – Tables of data
- GPS – Global Positioning System
 - i. accurate locations
- Field Sampling of Attributes
- Remote Sensing & Aerial Photography



Sources of GIS Data

- Toposheet



- ◆ Traced Road Map





Sources of GIS Data



- **Satellite Image covering part of the earth**



- ◆ **Land Use / Land cover extracted from the image**



Types of GIS Data

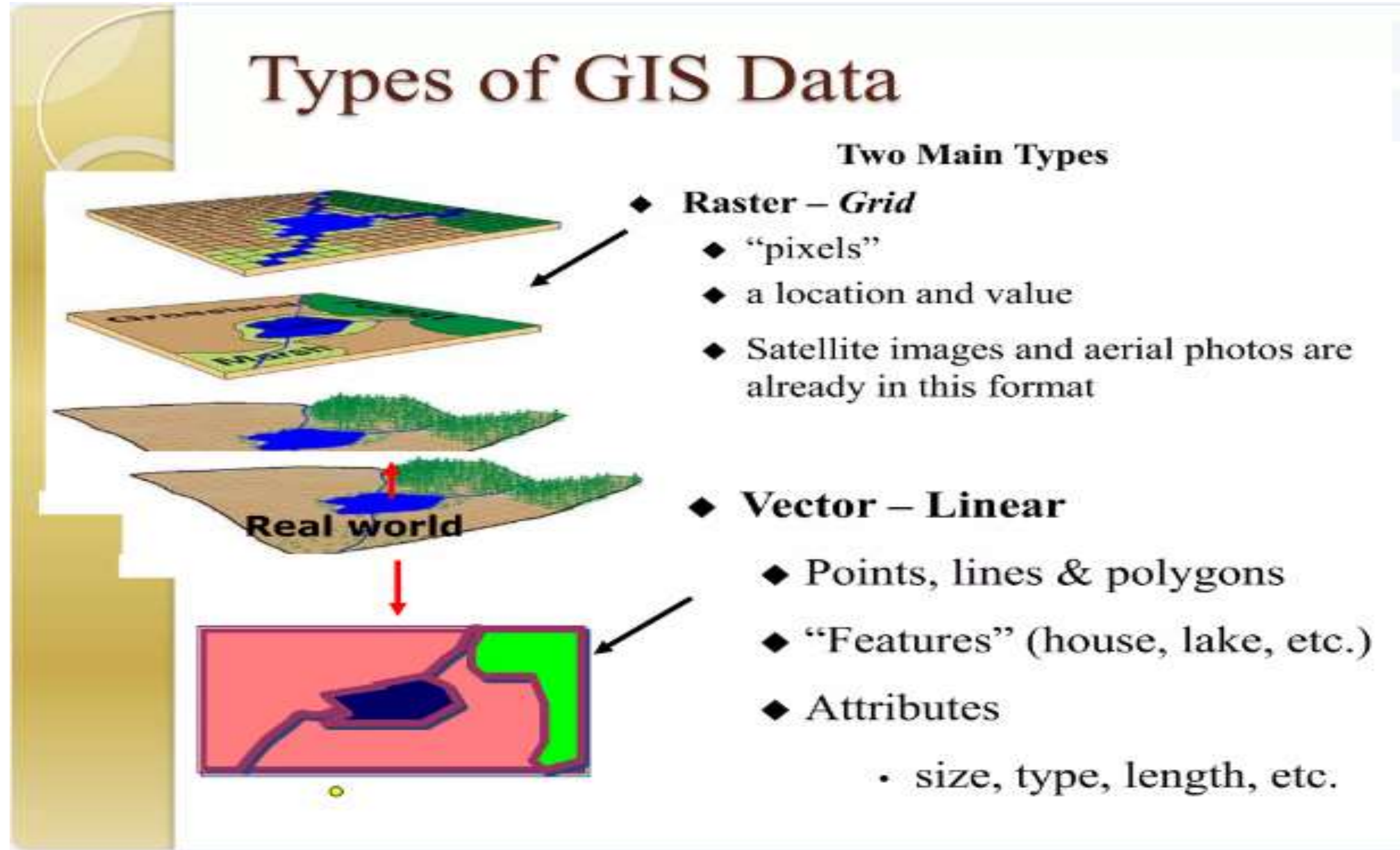
Two Main Types

◆ Raster – *Grid*

- ◆ “pixels”
- ◆ a location and value
- ◆ Satellite images and aerial photos are already in this format

◆ Vector – Linear

- ◆ Points, lines & polygons
- ◆ “Features” (house, lake, etc.)
- ◆ Attributes
 - size, type, length, etc.



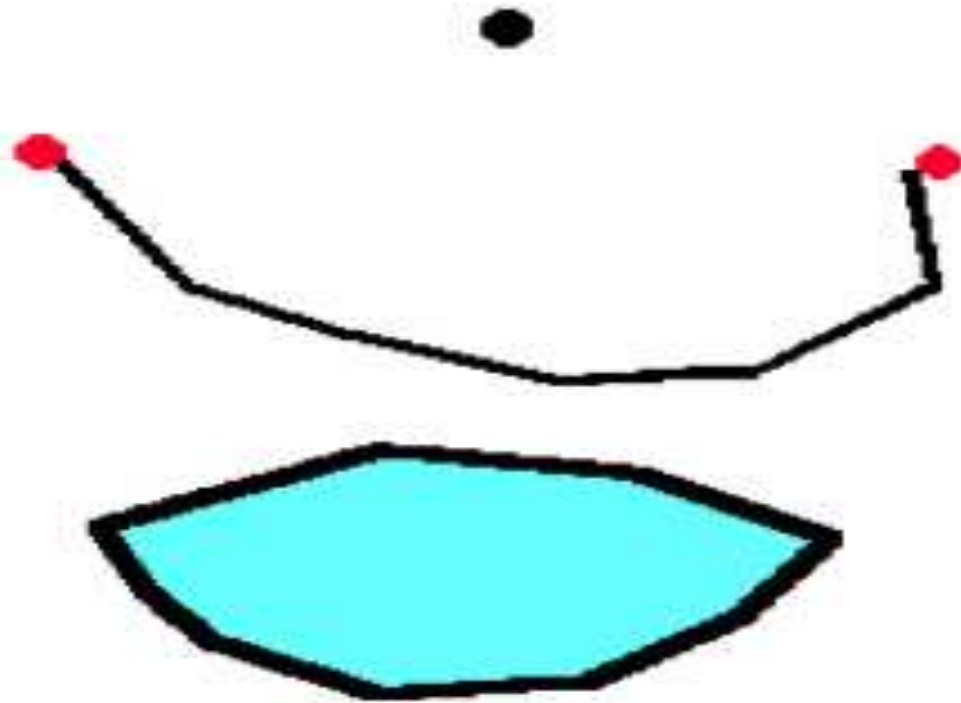


- Two types of data are stored for each item in the database
- 1. Attribute data:
 - Says *what* a feature is
Eg. statistics, text, images, sound, etc.
- 2. Spatial data:
 - Says *where* the feature is
 - Co-ordinate based
 - Vector data – discrete features:
 - ❖ Points
 - ❖ Lines
 - ❖ Polygons (zones or areas)
 - Raster data:
 - A continuous surface



Entity Representations

We typically represent objects in space as three distinct spatial elements:



Points - simplest element

Lines (arcs) - set of connected points

Polygons - set of connected lines

We use these three spatial elements to represent real world features and attach locational information to them.



Raster vs. Vector

Raster Advantages

- The most common data format
- Easy to perform mathematical and overlay operations
- Satellite information is easily incorporated
- Better represents "continuous"- type data

Vector Advantages

- Accurate positional information that is best for storing discrete thematic features (e.g., roads, shorelines, sea-bed features).
- Compact data storage requirements
- Can associate unlimited numbers of attributes with specific features



Types of GIS Data

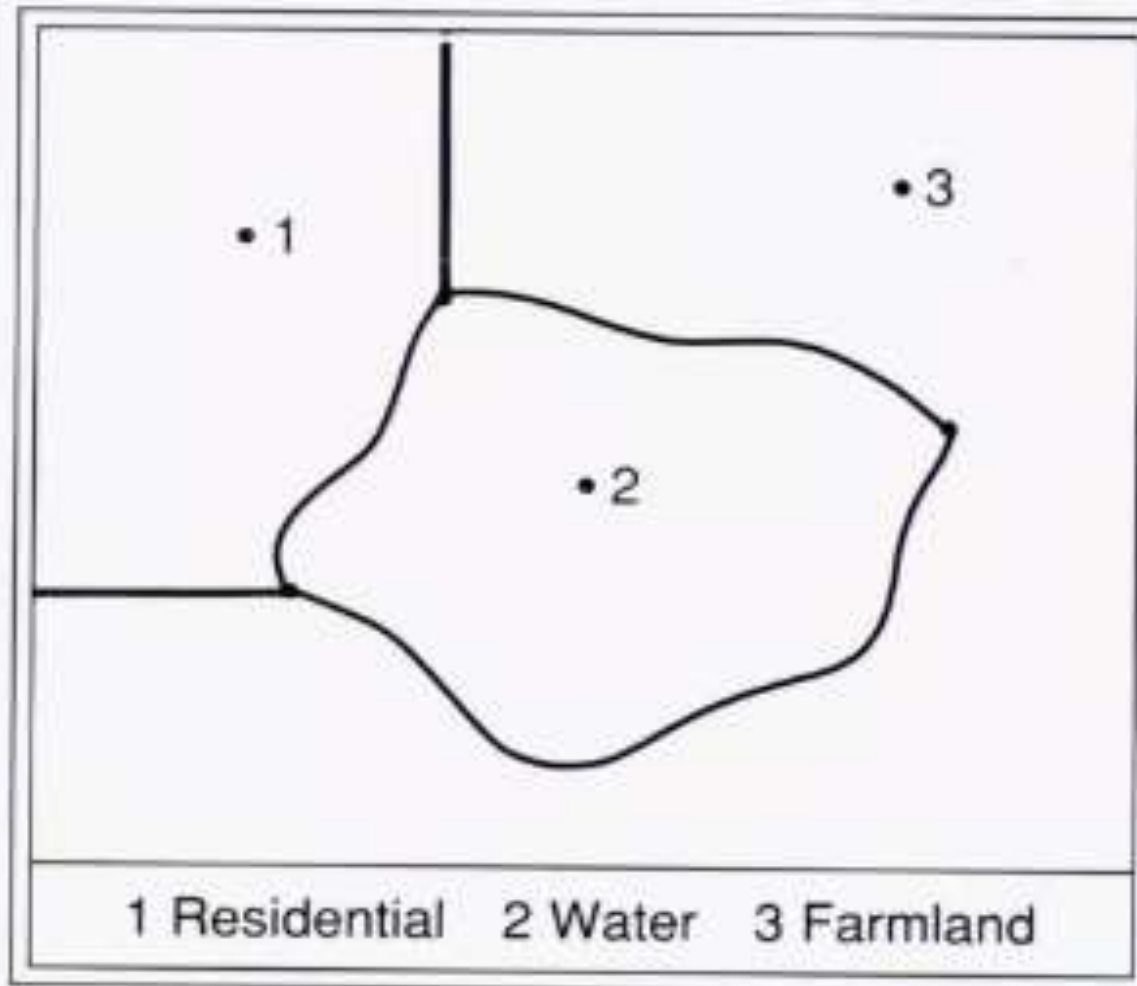


Figure 12. Example of the structure of a vector data file.

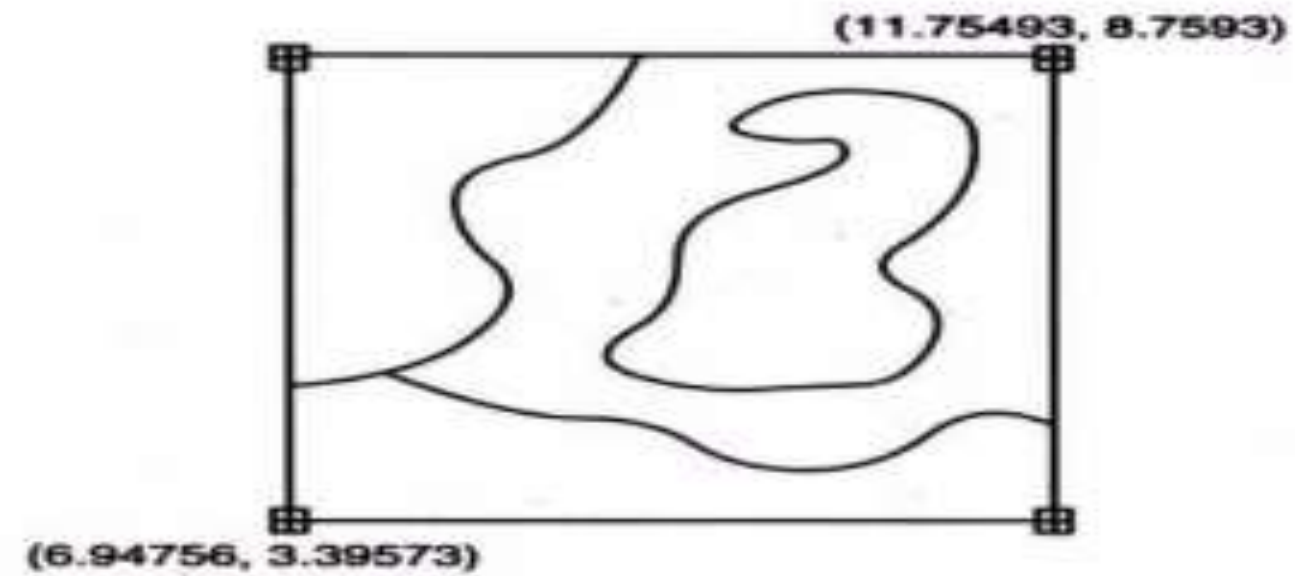
1	1	1	3	3	3	3	3	3
1	1	1	3	3	3	3	3	3
1	1	2	2	2	2	3	3	3
1	1	2	2	2	2	2	3	3
1	2	2	2	2	2	3	3	3
3	3	3	2	2	2	3	3	3
3	3	3	3	2	3	3	3	3
3	3	3	3	3	3	3	3	3

1 Residential 2 Water 3 Farmland

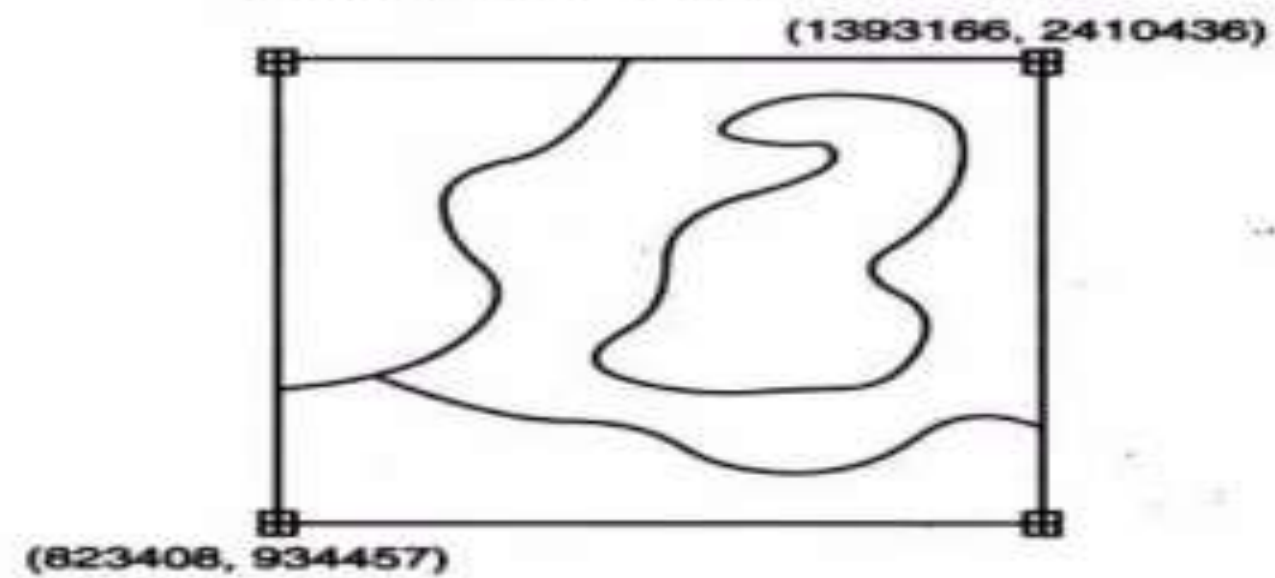
Figure 11. Example of the structure of a raster data file.



Example of geo-referencing



After TRANSFORM
(coverage in real-world coordinates)



◆ Source: ESRI (1997)

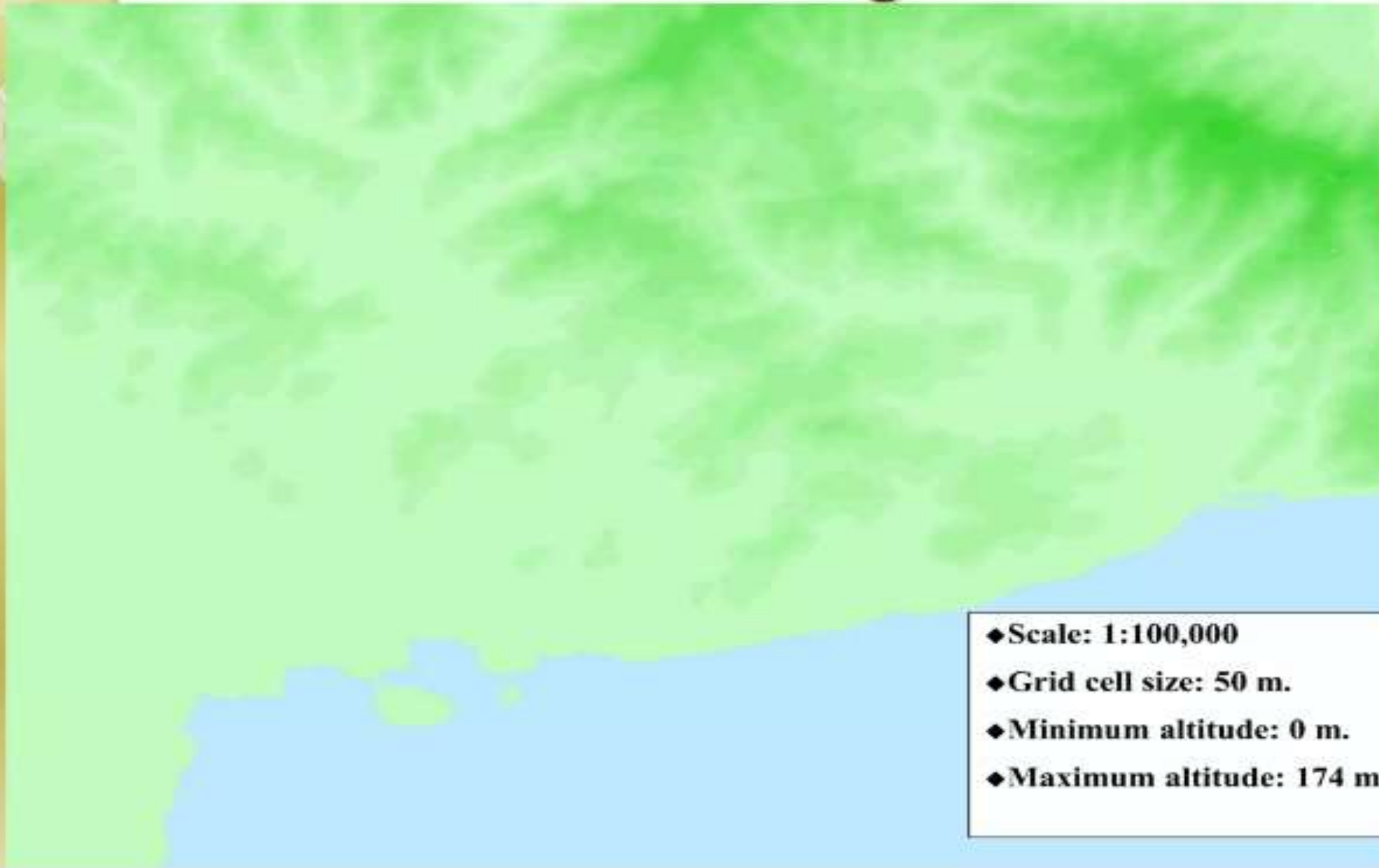


Layers

- Data on different themes are stored in separate “layers”
- As each layer is geo-referenced layers from different sources can easily be integrated using location
- This can be used to build up complex models of the real world from widely disparate sources



Raster data: Hastings



- ◆ **Scale: 1:100,000**
- ◆ **Grid cell size: 50 m.**
- ◆ **Minimum altitude: 0 m.**
- ◆ **Maximum altitude: 174 m.**



Example: Vector data

