

# LESSON 18: INTRODUCTION TO PROGRAMMABLE LOGIC CONTROLLERS

ET 438 b Digital Control and Data  
Acquisition  
Department of Technology

## Learning Objectives

After this presentation you will be able to:

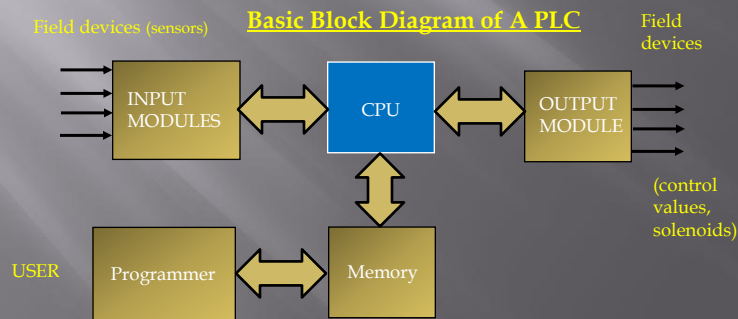
- Identify the key parts of a programmable logic controller (PLC)
- Explain how a PLC functions in the run mode
- Identify various types of input/output modules used with PLC processors
- Identify file structure type for a typical PLC family of processors.

# Programmable Logic Controllers (PLC)

Microprocessor-based controller that implements ladder logic through software and hardware interface.

## Definition of PLC

Digital apparatus using programmable memory and stored programs for implementing **Logic Timing Sequencing Counting**



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## PLC Operation in Run Mode

### 1. Scan all Inputs

Detect change in status of field devices (Limit switches Pressure switches, etc.)

### 2. Execute control program based on user logic design

### 3. Test output status against program values.

### 4. Update output to fit changes dictated by input change

Time from 1 to 4 called scan time. Can be important in programs

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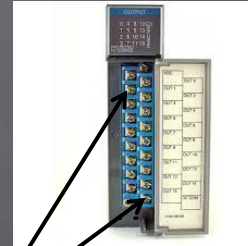
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## Typical PLC Input/Output Modules

PLC I/O designed to connect to industrial devices



I/O grouped  
on cards with 8,  
16, 24, 32 inputs



1 set terminals  
(com, n) = 1 I/O  
point

### Dry contacts (standard switches)

motor contactors  
Pressure, temperature, limit, flow switches

### Solid state sensors (electronic)

proximity switches, photo eyes etc.

**Voltage levels** 24 - 240 Vac 24-240 Vdc  
TTL levels, Sourcing and sinking I/O

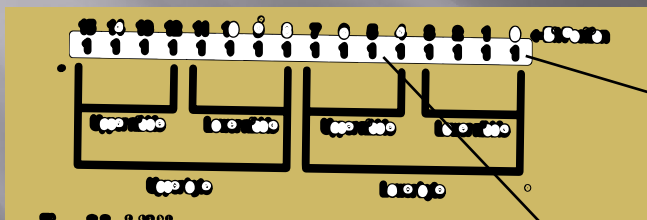
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## PLC I/O Interfacing

PLC's use memory mapped I/O

PLC uses microprocessors with 8-16 bit words. Each I/O point identified by location in memory. Terminals have unique addresses represented by decimal, octal or binary number. (commonly decimal)



Each memory word  
maps to group of  
I/O points

Bits represent status  
of I/O field devices  
1=on, 0=off

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## PLC I/O Interfacing

For expandable PLCs

**Level 1:** Rack or chassis identifier

**Level 2:** Slot identifier (type of I/O card)

**Level 3:** I/O point. Type of point and terminal number

Non-expandable PLCs use fixed addressing: All slot 0

	1	0	0	0	1	1	0	0	1	0	1	0	0	0	Word 1
															Word 2
															Word 3
															Word 4
															Word 5
															Word 6

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## PLC I/O Interfacing

### Addressing of I/O cards (Allen-Bradley (A-B))

A-B uses decimal expandable addressing for most PLCs

Function I/O —  $X:n$  — Slot Number

### Addressing Specific I/O points (Allen-Bradley)

Function I/O —  $X:n/p$  — Slot Number

Terminal Number

For fixed PLC designs, all I/O addressed to slot 0

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# PLC I/O Interfacing

## I/O Addressing Examples

<u>Function</u>	<u>Chassis Slot</u>	<u>Terminal #</u>	<u>Address</u>
input	1	4	I:1/4
output	2	13	O:2/13
input	3	2	I:3/2
input	4	4	I:4/4

Note: Decimal addressing used above

Other PLC data types:

Bit data, unsigned integer, signed integer, BCD  
(binary coded decimal 0-9 binary)

# Input Modules

Sequential control uses discrete (binary) inputs (on/off) from field devices (switches sensors, etc.)

Typical Type of Input Modules

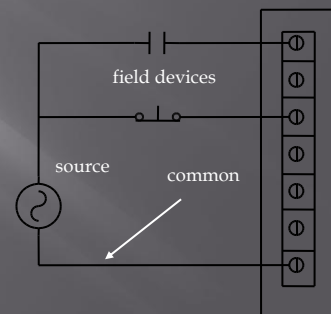
### Ac

24, 48, 120, 240 V  
120, 240 V isolated  
24 Vac/dc

### Dc

24, 48, 1-60 120 Vdc  
sink/source 5-50 Vdc  
5 V TTL  
5/12 V TTL

Input module considered load of field device (switch)



# Input Module Specifications

Voltage	Inputs	Points per Common	Displacement Current Drive at 5 VDC	Maximum Signal Delay	Maximum Off-State Current	Input Current (Nominal)	Maximum Inrush Current
0V to 120 VAC	4	4	0.008 Amps	ON = 50ns OFF = 0.5ms	2mA	12mA at 120 VAC	0.0A
	8	0	0.010 Amps	ON = 50ns OFF = 0.5ms	2mA	12mA at 120 VAC	0.0A
	10	10	0.018 Amps	ON = 50ns OFF = 0.5ms	2mA	12mA at 120 VAC	0.0A
120V to 240 VAC	4	4	0.008 Amps	ON = 50ns OFF = 0.5ms	2mA	12mA at 240 VAC	1.0A
	8	0	0.010 Amps	ON = 50ns OFF = 0.5ms	2mA	12mA at 240 VAC	1.0A
	10	10	0.018 Amps	ON = 50ns OFF = 0.5ms	2mA	12mA at 240 VAC	1.0A

Figure 4-7 AC Input module specifications for Allen-Bradley SLC 500 120 VAC and 240 VAC Input modules. (Compiled from Allen-Bradley Discrete I/O module data.)

## Explanation of Specifications

**Backplane draw current** - module current drawn by electronics

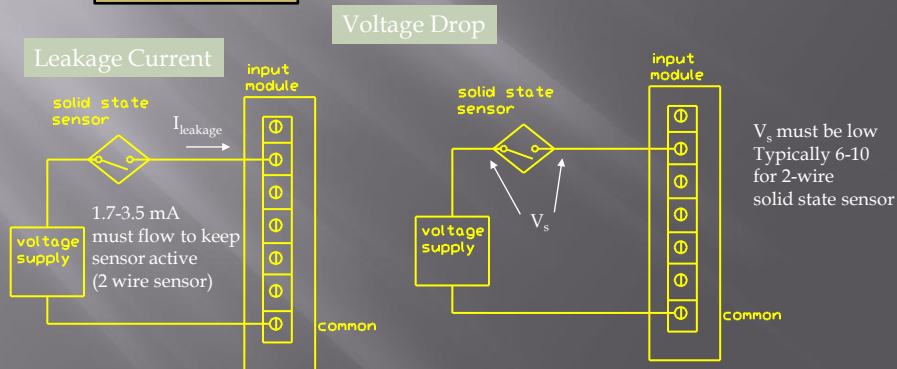
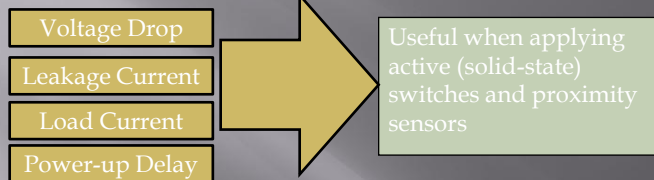
**Maximum signal delay** - time required for PLC to sense change in field device and store it in memory

**Maximum off state current** - max current that can flow so that input remains in off state. (leakage I from solid state sensors)

**Nominal input current** - current drawn by the input point with nominal voltage applied

# Input Module Specifications

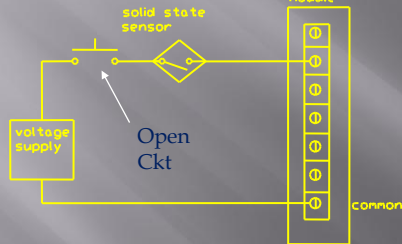
## Additional Specifications



## Inputs with Solid State Sensors

When solid-state 2-wire sensor is used with switch, sensor will be inactive until circuit is completed

Power-up Delay



Dealing with power up delay - add parallel resistor.

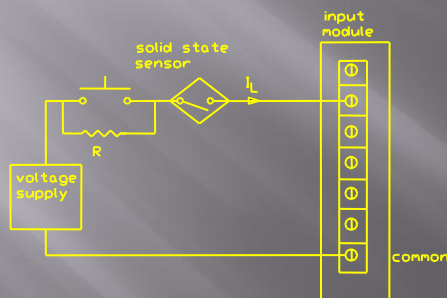
Must allow enough current to activate sensor but not turn on input module

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## Inputs with Solid State Sensors

Dealing with power up delay - add parallel resistor.



Example: size  $R$   $V_s = 115 \text{ Vac}$   
 $I_L = 1.7 \text{ mA}$

$$R = 115 \text{ V} / 1.7 \text{ mA}$$

$$R = 67.647 \text{ k}\Omega$$

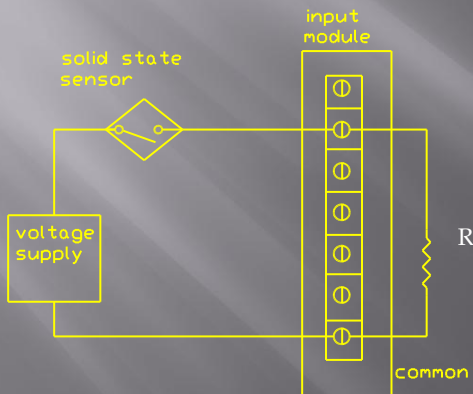
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# Inputs with Solid State Sensors

**Minimum load current**-lowest I value that keeps the sensor active

May need to parallel a resistor with the input card if it has a high impedance input or sensor needs more current than card can handle without turning on the input

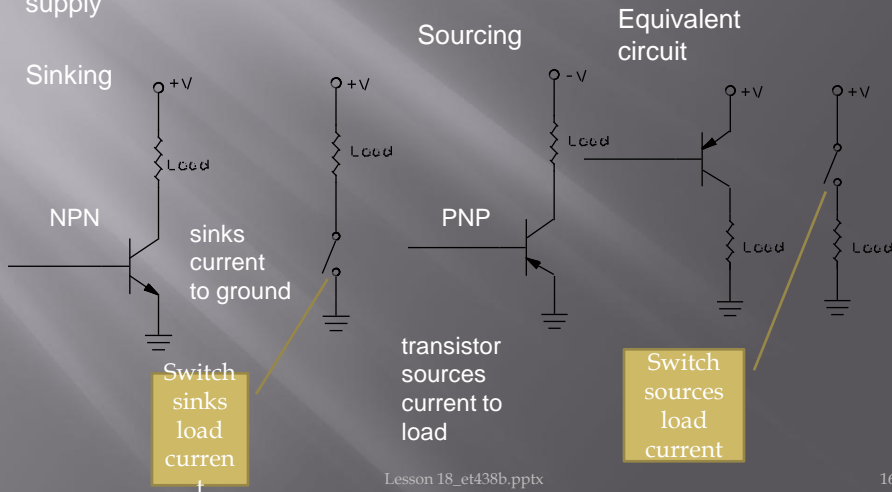


R called bleeder resistor. Usually sized according to manufacturer charts

Based on concept of current division

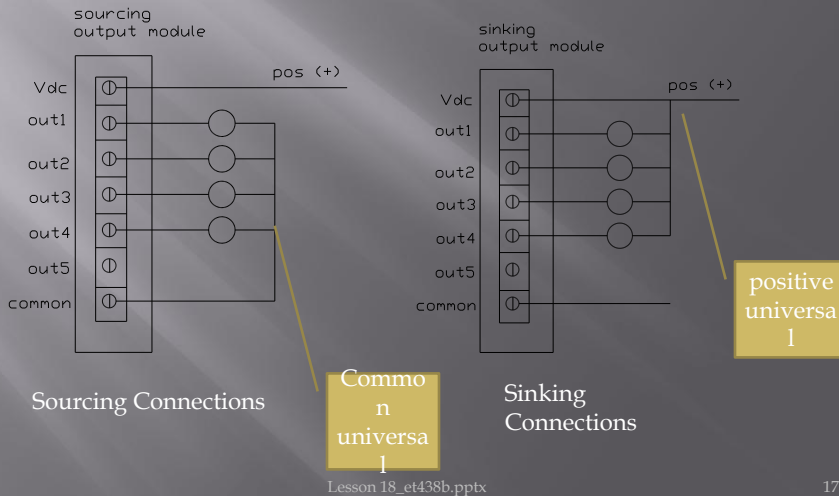
# Sourcing and Sinking Inputs

Dc input modules can either be sources or sinks for dc current. This depends on the transistor used in the input card and the polarity of the dc supply



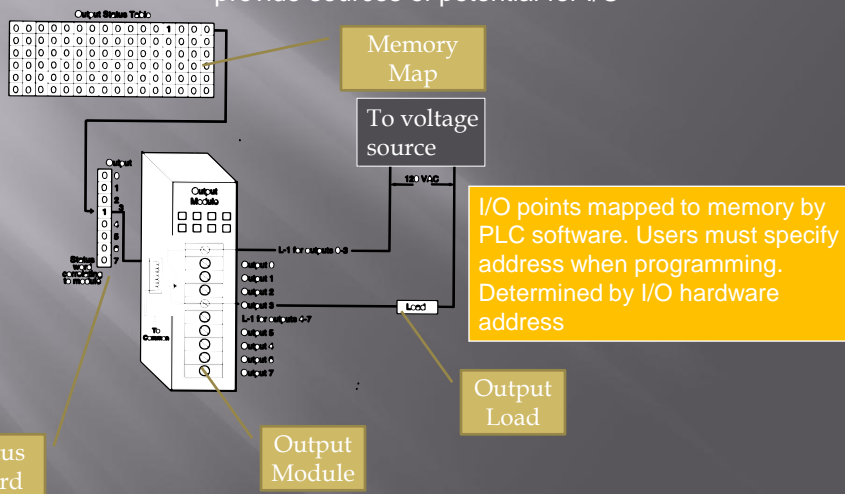


# Sourcing and Sinking Output Modules



# Relationship Between I/O Hardware and Memory

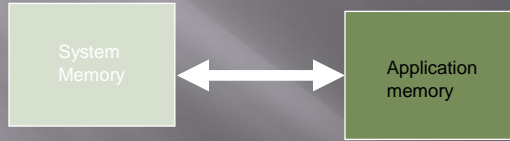
Field I/O device is considered load. Must provide sources of potential for I/O



# PLC Data File Structures

Typical structure Allen-Bradley SLC500 Series

Memory structure



ROM  
holds PLC Operating system

RAM  
Holds user programs and data files  
I/O maps, programs  
battery back-up

# PLC DATA FILE STRUCTURES

File ID number	0	Output Image
	1	Input Image
	2	Status
	3	Bit
	4	Timer
	5	Counter
	6	Control
	7	Integer
	8	Reserved
	9	Network Comm.
	10-255	User defined

Bit, timer, counter, integer data defined by user

AB SLC 500 Data File Identifiers

File Type	File ID	File Number
Output status	O	0
Input status	I	1
Processor Status	S	2
Bit file	B	3
Timer	T	4
Counter	C	5
Control	R	6
Integer	N	7
Float Point	F	8

# PLC DATA FILE STRUCTURES

File 0 - Output image single memory words

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	addr.
← Unused →								0	1	0	0	0	1	1	0	O:1
Point Map																O:2
																O:5

Slot  
address

Address depends on slot location of the Output card  
and number of points

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# OUTPUT IMAGE FILE

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	addr.	
x	←															O:2	
	Invalid							x	←								O:5
x	←															O:6	
	Invalid							x	←								O:7

Each card assigned a word, unused bits are not addressable

PLC has an 16 output card in slot 2

An 8 output card in slot 5

A 16 output card in slot 6

An 8 output card in slot 7

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## INPUT IMAGE FILE

File 1 - Input image single memory words

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	addr.	
																	I:0
																	I:3
																	I:4

Slot  
address

Each card assigned a word, unused bits are not addressable

Address depends on slot location of the input card and number of points. Similar to Output map.

## PLC DATA FILE STRUCTURES

File 2 - Processor Status File

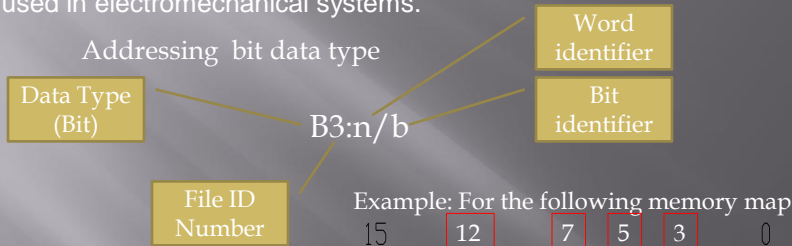
Contains information about how PLC and its operating system is functioning

### Typical Information

- monitoring and clearing hardware and software faults
- setting of watchdog timer value
- runtime errors
- I/O errors
- average scan times

# PLC Data File Structures

**File 3 - The Bit File** Bit files used to represent control relays that were used in electromechanical systems.



Determine the bit value associated with the addresses

Addresses	Bit value
B3:0/5	1
B3:1/7	1
B3:2/12	0
B3:3/3	0

Example: For the following memory map

15	12	7	5	3	0									
1	0	1	1	1	0	0	0	1	1	0	1	1	1	B3:0
0	0	0	1	1	0	1	1	0	1	0	0	1	0	B3:1
0	1	0	0	0	1	0	0	0	0	1	0	0	1	B3:2
1	0	1	0	1	0	1	1	0	1	1	0	1	0	B3:3

# PLC Data File Structures

Identifying individual bits

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	addr.
																B3:0
							1									B3:1
							0									B3:2
																B3:3

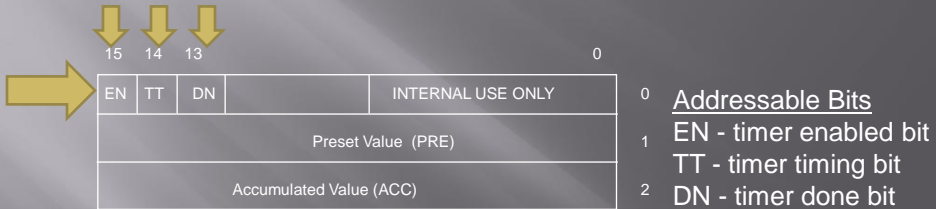
B3:1/9

B3:2/8

# PLC Data File Structures

Timer file structure and addressing

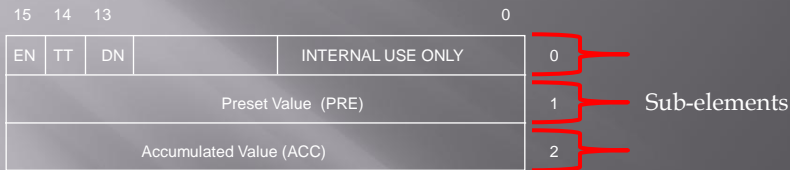
File 4 - Timers. Each timer requires 3 words of data file



Word 0 - control word I/O bits and Internal control  
Word 1 - preset value  
Word 2 - accumulated value

Data Structure is the same for on-delay and off-delay timers

# Addressing Timer File Data



General form

Tf:e.s/b

Timer file #  
Default 4

More Examples

T4:5.ACC/1

Bit one of accumulated value of Timer 5

T4:2/TT

Timer timing bit: Timer 2

T20:2.PRE preset of a timer defined in a user defined file area

Examples

T4:0/15 = T4:0/EN

Timer 0;  
Timer enabled bit

T4:1.ACC or T4:1.2

Accumulated value of timer 1

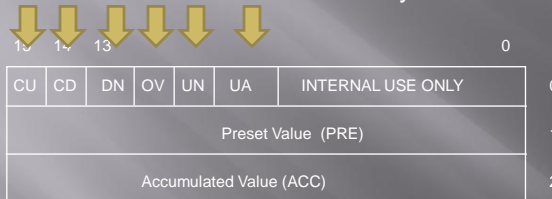
T4:5/DN

Timer 5 done bit

# Counter File Structure

## File 5 - Counters

Each counter defined by three words in data file

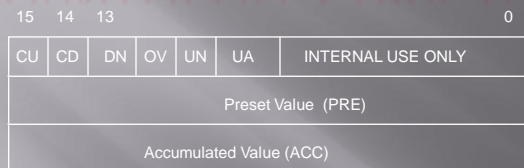


Word 0 - control word I/O bits and Internal control  
 Word 1 - preset value  
 Word 2 - accumulated value

### Addressable Bits

- 0 CU - counter up enabled bit
- 1 CD - counter down enabled bit
- 2 DN - counter done bit
- OV - counter overflow bit
- UN - counter underflow bit
- UA - update accumulated value (only certain models)
- PRE - preset value
- ACC - accumulated value

# COUNTER FILE STRUCTURE



General form

Cf:e.s/b

Counter file #  
Default 5

More Examples

C20:2.PRE

Preset of a counter defined in a user defined file area

Bit

Sub-element

Element (Counter #)

### Examples

C5:0/15 = C5:0/CU

Counter 0  
count up bit

C5:1.ACC or C5:1.2

Accumulated value of  
counter

C5:5/DN

Counter 5 done bit

C5:5.ACC/1

Bit 1 of accumulated  
value of counter 5

C5:2/CD

Count down enable bit  
for counter 2

# Control And Integer Files

File 6 -Control File

Used to store status information for bit operations and stack control operations

File 7 – Integer Data

Integer Data types  
Signed integer (16 bit): range 0 -+ -  
32767  
Unsigned integer (16 bit) range 0 -  
65535

Addressing Integer values  
Each integer requires 1 word



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## End Lesson 18: Introduction to Programmable Logic Controllers

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