



SNS COLLEGE OF TECHNOLOGY

(An Autonomous Institution)

COIMBATORE-35



DEPARTMENT OF MECHANICAL ENGINEERING

Displacements, Velocity and acceleration, their relationship

Displacement(s)

$$\text{Speed} = \frac{\text{Distance travelled}}{\text{Time taken}} \quad \text{unit} \left(\frac{m}{s}, \frac{km}{hr} \right)$$

$$\text{Velocity} = \frac{\text{Distance travelled in particular direction}}{\text{time taken}} \quad (\text{m/s}) [u, v] \text{ (vector quantity)}$$

Acceleration[a], (vector quantity)

$$\begin{aligned} &= \frac{\text{Change of velocity}}{\text{time taken}} \\ &= \frac{\text{final velocity} - \text{initial velocity}}{\text{time taken}} \quad (\text{m/s}^2) \end{aligned}$$

Negative acceleration is called as retraction [when final velocity < Initial velocity]

Average velocity

$$\text{Average velocity} = \frac{\text{Change of position}}{\text{Change of time}} = \frac{\Delta x}{\Delta t}$$

Average speed

$$\text{Average speed} = \frac{\text{Total distance travelled}}{\text{Total time taken}}$$

[If particle starts from a point and then if returns to the same point, average velocity is zero. But average speed is not zero.]

Instantaneous velocity

For any particle, the instantaneous velocity at any instant of time is the limit of average velocity as the increment of time approaches zero.

$$V = \lim_{\Delta t \rightarrow 0} \frac{\Delta X}{\Delta t} = \frac{dx}{dt}$$

Mathematical expressions for velocity and acceleration

S=Distance travelled by a particle in a straight line

T= time taken by the particle to travel this distance 's'

Mathematically $\text{velocity}[v] = \frac{ds}{dt},$

$$\text{Acceleration}[a] = \frac{dv}{dt} = \frac{d}{dt} \left(\frac{ds}{dt} \right) = \frac{d^2s}{dt^2}$$

Types of rectilinear motion

[uniform acceleration, variable acceleration]

Rectilinear motion with uniform acceleration

Equation of motion in a straight line

u=initial velocity[m/s]

v=final velocity[m/s]

s=distance [m]

t=-time taken by the particle, to change from u to v[sec]

a=acceleration of particle [m/s²]

change of velocity=final Velocity-Initial velocity=(v-u)

acceleration (or rate of change of velocity) = $\frac{\text{Change of velocity}}{\text{time taken}}$

$$a = \frac{v - u}{t}$$

$$(v - u) = at \text{ or } v = u + at$$

$$\text{Average velocity} = \frac{\text{initial velocity} + \text{final velocity}}{2} = \frac{u + v}{2}$$

Distance travelled by the particle in 't' sec, $s = \text{average velocity} \times \text{time} = \left(\frac{u + v}{2} \right) t$

Substitute the above value of t in equation $s = ut + \frac{1}{2}at^2$

$$= u\left(\frac{v-u}{a}\right) + \frac{1}{2}a\left(\frac{v-u}{a}\right)^2 = (v-u)\left[\frac{u}{a} + \frac{1}{2a}(v-u)\right]$$
$$= (v-u)\left[\frac{2u+v-u}{2a}\right] = \frac{(v-u)(v+u)}{2a} = \frac{v^2-u^2}{2a}$$

$$v^2 - u^2 = 2as$$

$$v^2 = u^2 + 2as$$

Equation of motion

(i) $v = u + at$, (ii) $S = ut + \frac{1}{2}at^2$, (iii) $v^2 = u^2 + 2as$

[If the body starts from rest, its initial velocity is zero (ie, $u=0$)]

[If the body comes to rest, its final velocity is zero (ie, $V=0$)]

Distance travelled in n^{th} second

U=initial velocity of the particle

V=final velocity of the particle

a=constant acceleration of the particle

S_n =Distance travelled in n sec

S_{n-1} =Distance travelled in (n-1) sec

$$S^{nth} = u + \frac{a}{2}(2n-1)$$

Rectilinear motion

S.no	Rectilinear motion		
	Horizontal motion	Vertical downward motion	Vertical upward motion
1.	$v = u + at$	$v = u + gt$	$v = u - gt$
2.	$s = ut + \frac{1}{2}at^2$	$h = ut + \frac{1}{2}gt^2$	$h = ut - \frac{1}{2}gt^2$
3.	$v^2 = u^2 + 2as$	$v^2 = u^2 + 2gh$	$v^2 = u^2 - 2gh$
4.	$S_n = u + \frac{a}{2}(2n-1)$	$h_n = u + \frac{g}{2}(2n-1)$	$h_n = u + \frac{g}{2}(2n-1)$

- [i) when a body starts moving vertically downwards, its initial velocity=0,
 ii) when a body is projected vertically upwards, at the highest point, its final velocity, $v=0$]

upward motion \Rightarrow (i) Maximum height attained by upward particle $h_{\max} = \frac{u^2}{2g}$

(ii) Time taken by the particle in reach maximum height $t = \frac{u}{g}$

(iii) Total time taken to return the surface (T)=2 \times Time up, $T = \frac{2u}{g}$

$u = \sqrt{2g \times h_{\max}}$ (if h_{\max} is known), $u = t \times g$ (if time is known),

Downward motion \Rightarrow

Striking velocity of the particle, moving downwards, from the position of rest

$$v^2 = u^2 + 2gh \Rightarrow v = \sqrt{2gh}$$

Rectilinear motion with variable acceleration

(i) Displacement is function of time $s = f(t) \Rightarrow$

$$\text{Velocity } v = \frac{ds}{dt}, \Rightarrow v = \frac{d}{dt}[f(t)]$$

$$\text{Acceleration, } a = \frac{dv}{dt} = \frac{d^2}{dt^2}[f(t)]$$

(ii) Acceleration is function of time $a = f(t)$

$$\text{Velocity } V = \int f(t)dt$$

$$\text{Displacement, } S = \int vdt = \iint f(t)dt$$

(iii) Acceleration is function of velocity

(iii) Acceleration is function of distance