

SNS COLLEGE OF TECHNOLOGY



Coimbatore-35. An Autonomous Institution

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COURSE NAME: 23CST202 – OPERATING SYSTEMS

II YEAR/ IV SEMESTER

UNIT – I OVERVIEW AND PROCESS MANAGEMENT

Topic: Operations on process

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Operations on Processes



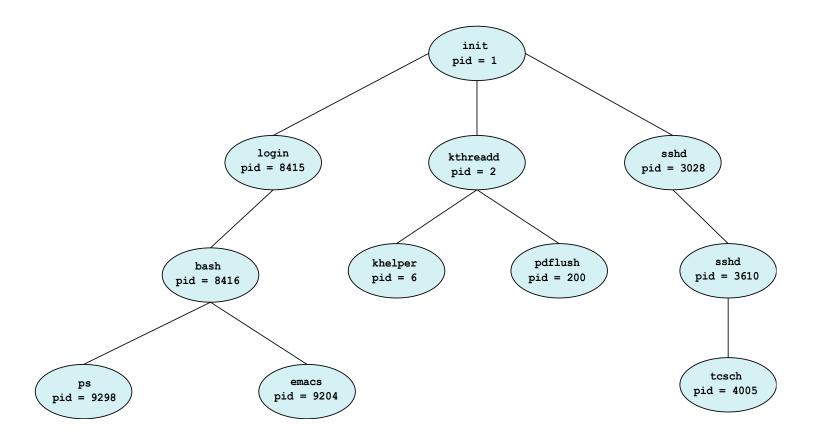
Process Creation

- Parent process create children processes, which, in turn create other processes, forming a tree of processes
- Generally, process identified and managed via a process identifier (pid)
- Resource sharing options
 - Parent and children share all resources
 - Children share subset of parent's resources
 - Parent and child share no resources.
- Execution options
 - Parent and children execute concurrently
 - Parent waits until children terminate



A Tree of Processes in Linux



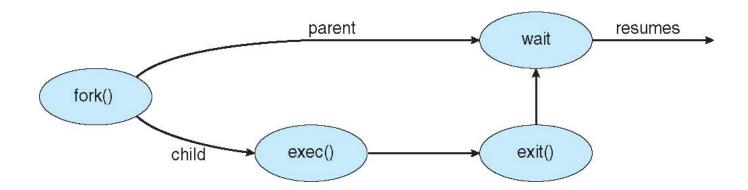




Process Creation (Cont.)



- Address space
 - Child duplicate of parent
 - Child has a program loaded into it
- UNIX examples
 - fork() system call creates new process
 - exec() system call used after a fork() to replace the process' memory space with a new program





C Program Forking Separate Process

```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
int main()
pid_t pid;
   /* fork a child process */
   pid = fork();
   if (pid < 0) { /* error occurred */
      fprintf(stderr, "Fork Failed");
      return 1:
   else if (pid == 0) { /* child process */
      execlp("/bin/ls", "ls", NULL);
   else { /* parent process */
      /* parent will wait for the child to complete */
      wait(NULL);
      printf("Child Complete");
   return 0;
```



Process Termination

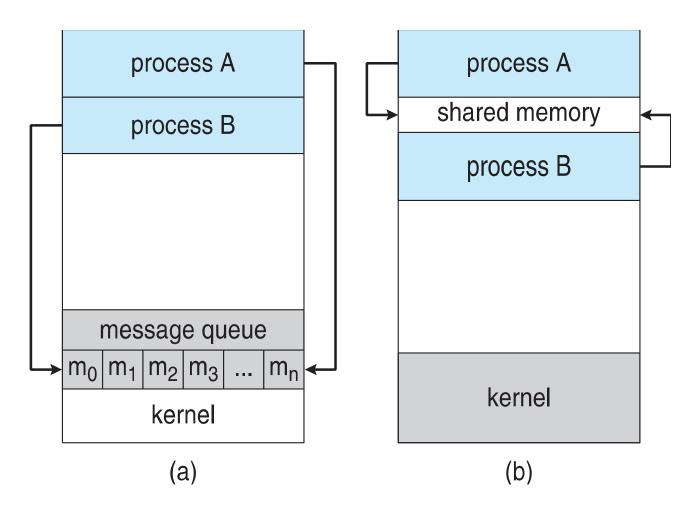


- Process executes last statement and then asks the operating system to delete it using the exit() system call.
 - Returns status data from child to parent (via wait())
 - Process' resources are deallocated by operating system
- Parent may terminate the execution of children processes using the abort() system call. Some reasons for doing so:
 - Child has exceeded allocated resources.
 - Task assigned to child is no longer required
 - The parent is exiting and the operating systems does not allow a child to continue if its parent terminates





(a) Message passing. (b) shared memory.





Cooperating Processes



- Independent process cannot affect or be affected by the execution of another process
- Cooperating process can affect or be affected by the execution of another process
- Advantages of process cooperation
 - Information sharing
 - Computation speed-up
 - Modularity
 - Convenience



Bounded-Buffer – Shared-Memory Solution

Shared data

```
#define BUFFER_SIZE 10

typedef struct {
    . . .
} item;

item buffer[BUFFER_SIZE];
int in = 0;
int out = 0;
```

■ Solution is correct, but can only use BUFFER_SIZE-1 elements



REFERENCES



TEXT BOOKS:

- T1 Silberschatz, Galvin, and Gagne, "Operating System Concepts", Ninth Edition, Wiley India Pvt Ltd, 2009.)
- T2. Andrew S. Tanenbaum, "Modern Operating Systems", Fourth Edition, Pearson Education, 2010

REFERENCES:

- R1 Gary Nutt, "Operating Systems", Third Edition, Pearson Education, 2004.
- R2 Harvey M. Deitel, "Operating Systems", Third Edition, Pearson Education, 2004.
- R3 Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, "Operating System Concepts", 9th Edition, John Wiley and Sons Inc., 2012.
- R4. William Stallings, "Operating Systems Internals and Design Principles", 7th Edition, Prentice Hall, 2011