

SNS COLLEGE OF TECHNOLOGY

Coimbatore-35 An Autonomous Institution

Accredited by NBA – AICTE and Accredited by NAAC – UGC with 'A++' Grade Approved by AICTE, New Delhi & Affiliated to Anna University, Chennai

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

23AMB201 - MACHINE LEARNING

II YEAR IV SEM

UNIT I – INTRODUCTION

TOPIC 5 – Probability theory - Probability

Distributions

Redesigning Common Mind & Business Towards Excellence





Build an Entrepreneurial Mindset Through Our Design Thinking FrameWork





Recall Probability & Statistics

- 1. What do you mean by Probability?
- 2. Formula?
- 3. Example: Coin? How to find the favorable outcomes of 4 coins?
- 4. Function of Statistics in Machine Learning?
- 5. Basic methods used to avoid noise?







Probability Theory

Probability simply talks about how **likely is the event to** occur, and its value always lies between 0 and 1 (inclusive of 0 and 1)



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- **1. Random Experience:** Any event that can be repeated multiple times and its outcome is not hampered by its repetition is called a Random Experiment.
 - 1. Discrete
 - 2. Continuous
- **2. Sample space:** The set of all possible outcomes for any random experiment is called sample space. {Tails, Heads}
- **3.** Event: The outcome of any experiment is called an event. Ex: Independent, Dependent, Mutual and Equally likely events
- **4. Probability:** The probability of an event is a number between 0 and 1 that represents the likelihood of the event occurring. A chance of 0 means that the event is impossible, and a probability of 1 means that the event is specific

Probability Theory Concepts : Terminologies

Sample Space

Tails





Heads





Random Variable

Probability

Probability Theory



- Imagine two boxes one red and another blue. -
- Red box has 6 apple and 2 oranges
- Blue box has 1 apple and 3 orange
- Suppose, we pick the red box 40% of the time and blue box 60% of the time.



- The identity of the box that will be chosen is random variable which we here denote by **B** and can take two possible values r(red box) and b(blue box).
- The identity of the fruit is also a random variable which we here denote by F and can take two values a(for apple) and o(for orange)

$$p(B=r)=\frac{4}{10} \qquad p(B=b)$$







$$=\frac{6}{10}$$

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Probability Theory Formulas



- Theoretical Probability Formula: (Number of Favourable Outcomes) / (Number of Total Outcomes)
- Empirical Probability Formula: (Number of times event A happened) / (Total number of trials)
- Addition Rule of Probability: P(A ∪ B) = P(A) + P(B) P(A∩B)
- Complementary Rule of Probability: P(A') = 1 P(A)
- Independent Events: P(A∩B) = P(A) · P(B)
- Conditional Probability: P(A | B) = P(A∩B) / P(B)
- Bayes' Theorem: P(A | B) = P(B | A) · P(A) / P(B)



Example



Example 2: A fair coin is tossed three times. What is the probability of getting exactly two heads?

> **Total possible outcomes when tossing a coin three times =** 23 = 8. Possible outcomes: HHH, HHT, HTH, THH, HTT, THT, TTH, TTT. **Outcomes with exactly two heads**: HHT, HTH, THH (3 outcomes). Probability of getting exactly two heads: P(exactly 2 heads)=Number of favorable outcomes/ Total outcomes. P(exactly 2 heads) = 3/8.



Bayes Theorem



Used to determine the conditional probability of event A when event B has already occurred.

P(A) and P(B) are the probabilities of events A and B

P(A|B) is the probability of event A when event B happens

- **1.** Hypotheses
- 2. Priori Probability
- 3. Posterior Probability

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P(A|B) = P(B|A)P(A) / P(B)

- **P(B|A)** is the probability of event B when A happens

Probability Distribution



Probabilities of different outcomes are assigned to the possible values of a random variable.





Probability Distribution: Example



V Os import numpy as np [1] mean ·= ·0 std_dev = 1 num_samples = 1000 samples = np.random.normal(mean, std_dev, num_samples)





import matplotlib.pyplot as plt import seaborn as sns

```
sns.set(style="whitegrid")
```

```
plt.figure(figsize=(8, 6))
sns.histplot(samples, kde=True)
plt.title("Normal Distribution")
plt.xlabel("Value")
plt.ylabel("Frequency")
```



References

- 1. Aurélien Géron "Hands-On Machine Learning with Scikit-Learn and TensorFlow" Publisher(s): O'Reilly Media, Inc 2017.
- 2. <u>https://www.geeksforgeeks.org/probability-theory/</u>
- 3. <u>https://www.analyticsvidhya.com/blog/2021/04/probability-</u> theory-basics-in-machine-learning/
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