



# **SNS COLLEGE OF TECHNOLOGY**

**Coimbatore-35.**

**An Autonomous Institution**

**Accredited by NBA – AICTE and Accredited by NAAC – UGC with ‘A++’ Grade  
Approved by AICTE, New Delhi & Affiliated to Anna University, Chennai**

**COURSE NAME : OPERATING SYSTEMS**

**II YEAR/ IV SEMESTER**

**UNIT – III PAGE REPLACEMENT**

**Topic: Page Replacement**

**Dr.B.Vinodhini**

**Associate Professor**

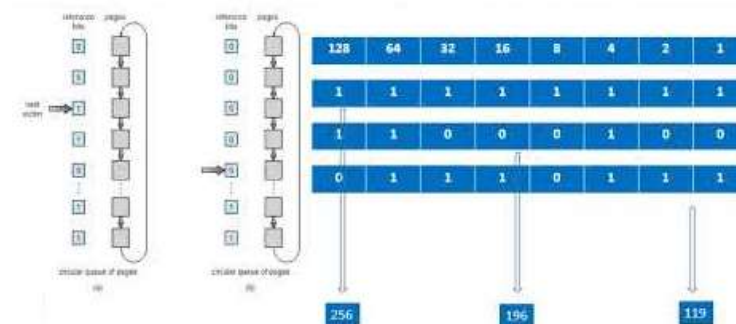
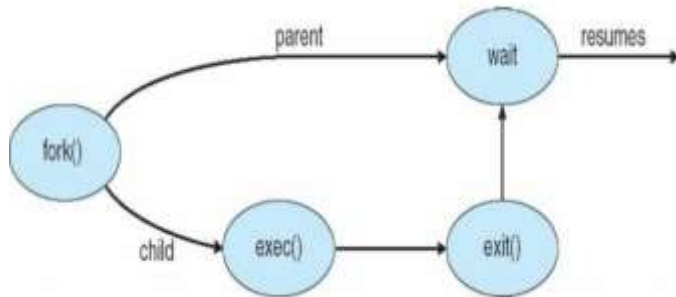
**Department of Computer Science and Engineering**



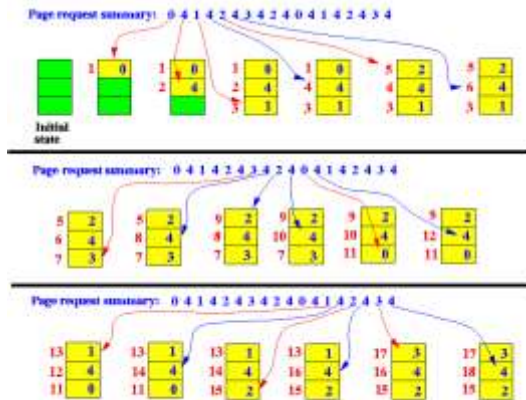
# SNS COLLEGE OF TECHNOLOGY

(Autonomous)

## COIMBATORE-35



## Page Replacement



Reference String is: 7, 0, 1, 2, 0, 3, 0, 4, 2, 3, 0, 3, 2, 1, 2, 0, 1, 7, 0, 1

7	7	7	2	2	2	4	4	4	0	0	0
0	0	0	3	3	3	2	2	2	1	1	1
			1	1	1	0	0	0	3	3	2

1 is Present in table so hit the page

Page Fault : 1+1+1+1+1+1+1+1+1+1+1

Check the oldest page and replaced it. If it is not present in table.



# *Least Recently Used (LRU) Algorithm*

- Use past knowledge rather than future
- Replace page that has not been used in the most amount of time
- Associate time of last use with each page

reference string

7 0 1 2 0 3 0 4 2 3 0 3 2 1 2 0 1 7 0 1

7	7	7	2		2		4	4	4	0		1		1		1			
	0	0	0		0		0	0	3	3		3		0		0			
		1	1		3		3	2	2	2		2		2		7			

page frames

- 12 faults – better than FIFO but worse than OPT



# *LRU Algorithm (Cont.)*

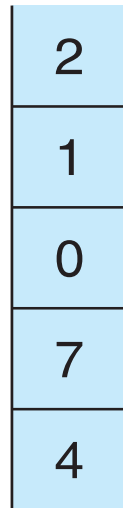
- Counter implementation
  - Every page entry has a counter; every time page is referenced through this entry, copy the clock into the counter
  - When a page needs to be changed, look at the counters to find smallest value
    - ▶ Search through table needed
- LRU and OPT are cases of **stack algorithms** that don't have Belady's Anomaly



# *Use Of A Stack to Record Most Recent Page References*

reference string

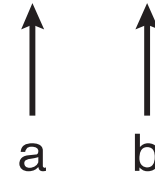
4   7   0   7   1   0   1   2   1   2   7   1   2



stack  
before  
a



stack  
after  
b



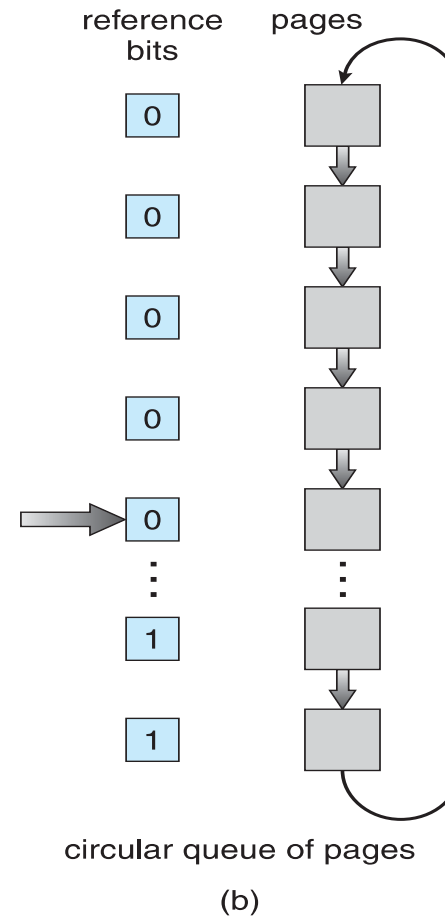
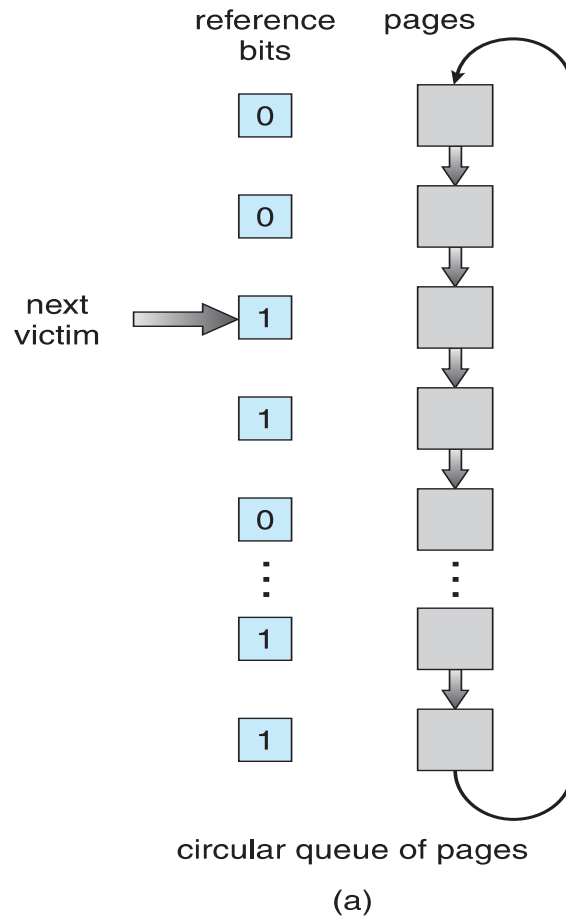


# ***LRU Approximation Algorithms***

- LRU needs special hardware and still slow
- **Reference bit**
  - With each page associate a bit, initially = 0
  - When page is referenced bit set to 1
  - Replace any with reference bit = 0 (if one exists)
    - ▶ We do not know the order, however
- **Second-chance algorithm**
  - Generally FIFO, plus hardware-provided reference bit
  - **Clock** replacement
  - If page to be replaced has
    - ▶ Reference bit = 0 -> replace it
    - ▶ reference bit = 1 then:
      - set reference bit 0, leave page in memory
      - replace next page, subject to same rules



# *Second-Chance (clock) Page-Replacement Algorithm*





# *Enhanced Second-Chance Algorithm*



- Improve algorithm by using reference bit and modify bit (if available) in concert
- Take ordered pair (reference, modify)
  1. (0, 0) neither recently used nor modified – best page to replace
  2. (0, 1) not recently used but modified – not quite as good, must write out before replacement
  3. (1, 0) recently used but clean – probably will be used again soon
  4. (1, 1) recently used and modified – probably will be used again soon and need to write out before replacement
- When page replacement called for, use the clock scheme but use the four classes replace page in lowest non-empty class
  - Might need to search circular queue several times





# Counting Algorithms



- Keep a counter of the number of references that have been made to each page
  - Not common
- **Least Frequently Used (LFU) Algorithm:** replaces page with smallest count
- **Most Frequently Used (MFU) Algorithm:** based on the argument that the page with the smallest count was probably just brought in and has yet to be used



# *Summarization*