



SNS COLLEGE OF TECHNOLOGY

Coimbatore-35
An Autonomous Institution

Accredited by NBA – AICTE and Accredited by NAAC – UGC with 'A++' Grade
Approved by AICTE, New Delhi & Affiliated to Anna University, Chennai

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

23AMB201 - MACHINE LEARNING

II YEAR IV SEM

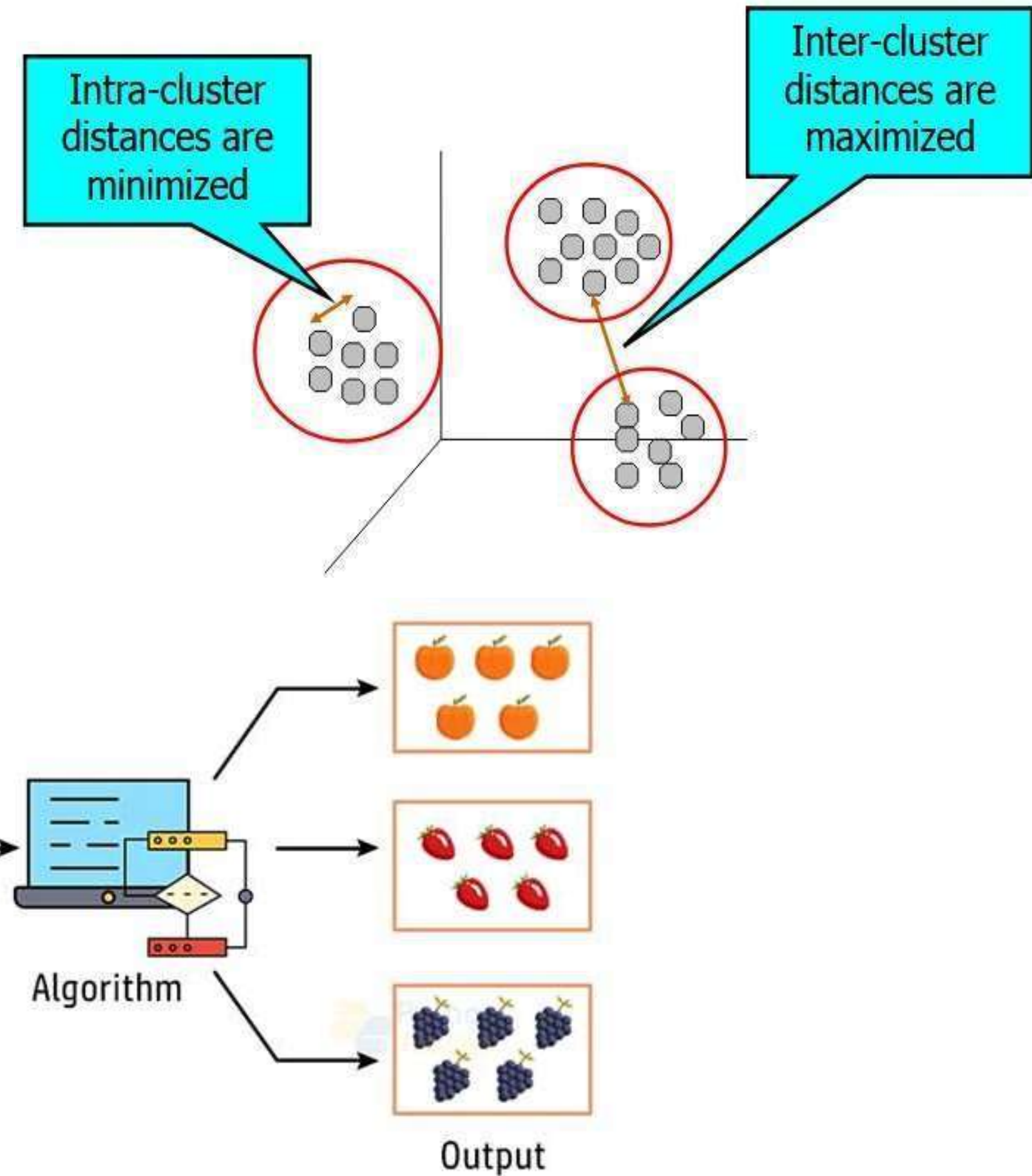
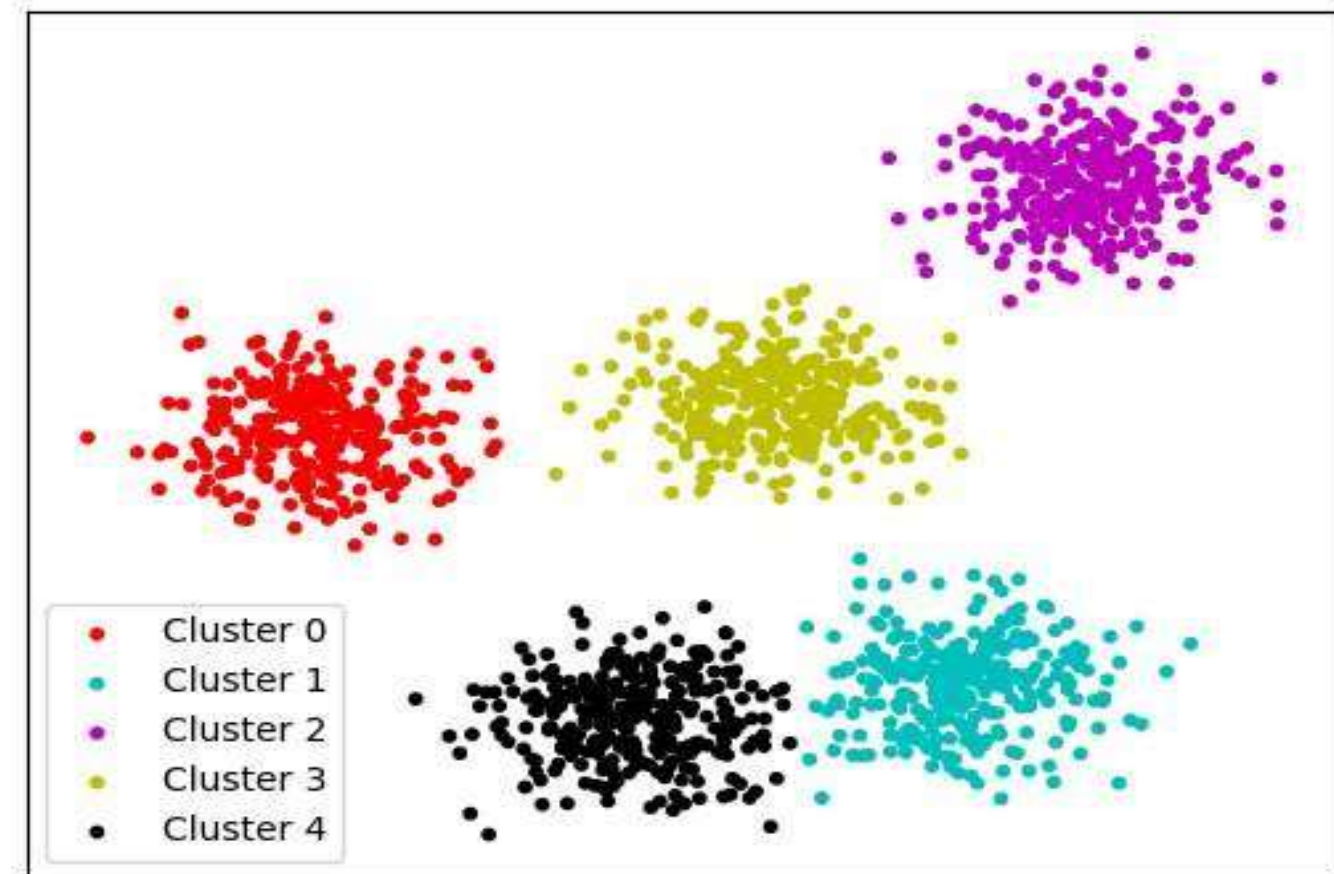
UNIT IV – UNSUPERVISED LEARNING ALGORITHM

TOPIC 22 – Clustering – K-Means



Clustering

Grouping the same items together depends distance.





What is Clustering?

- **Clustering** is the classification of objects into different groups, or more precisely, the partitioning of a data set into subsets (clusters), so that the data in each subset (ideally) share some common trait - often according to some defined distance measure.
- Applications:
 1. Market Segmentation
 2. Statistical data analysis
 3. Social network analysis
 4. Image segmentation
 5. Amazon and Netflix



1. Hierarchical algorithms: - Find successive clusters

1. Agglomerative ("bottom-up"): Begins with each element as a separate cluster and merge them into successively larger clusters.

2. Divisive ("top-down"): Begins with the whole set and proceed to divide it into successively smaller clusters.

2. Partitional clustering: Partitional algorithms determine all clusters at once. They include:

***K*-means and derivatives**

Fuzzy *c*-means clustering

3. Density based clustering

4. Fuzzy clustering



Common Distance measures

- Distance measure will determine how the *similarity* of two elements is calculated and it will influence the shape of the clusters.

They include:

1. The [Euclidean distance](#) (also called 2-norm distance) is given by:

$$d(\mathbf{p}, \mathbf{q}) = \sqrt{\sum_{i=1}^n (q_i - p_i)^2}$$

2. The [Manhattan distance](#) (also called taxicab norm or 1-norm) is given by:

$$d(\mathbf{x}, \mathbf{y}) = \sum_{i=1}^m |x_i - y_i|$$



3. The maximum norm is given by: $d(x, y) = \max_{1 \leq i \leq p} |x_i - y_i|$

4. Hamming distance (sometimes edit distance) measures the minimum number of substitutions required to change one member into another.

$$D_H = \sum_{i=1}^k |x_i - y_i|$$



K-MEANS CLUSTERING

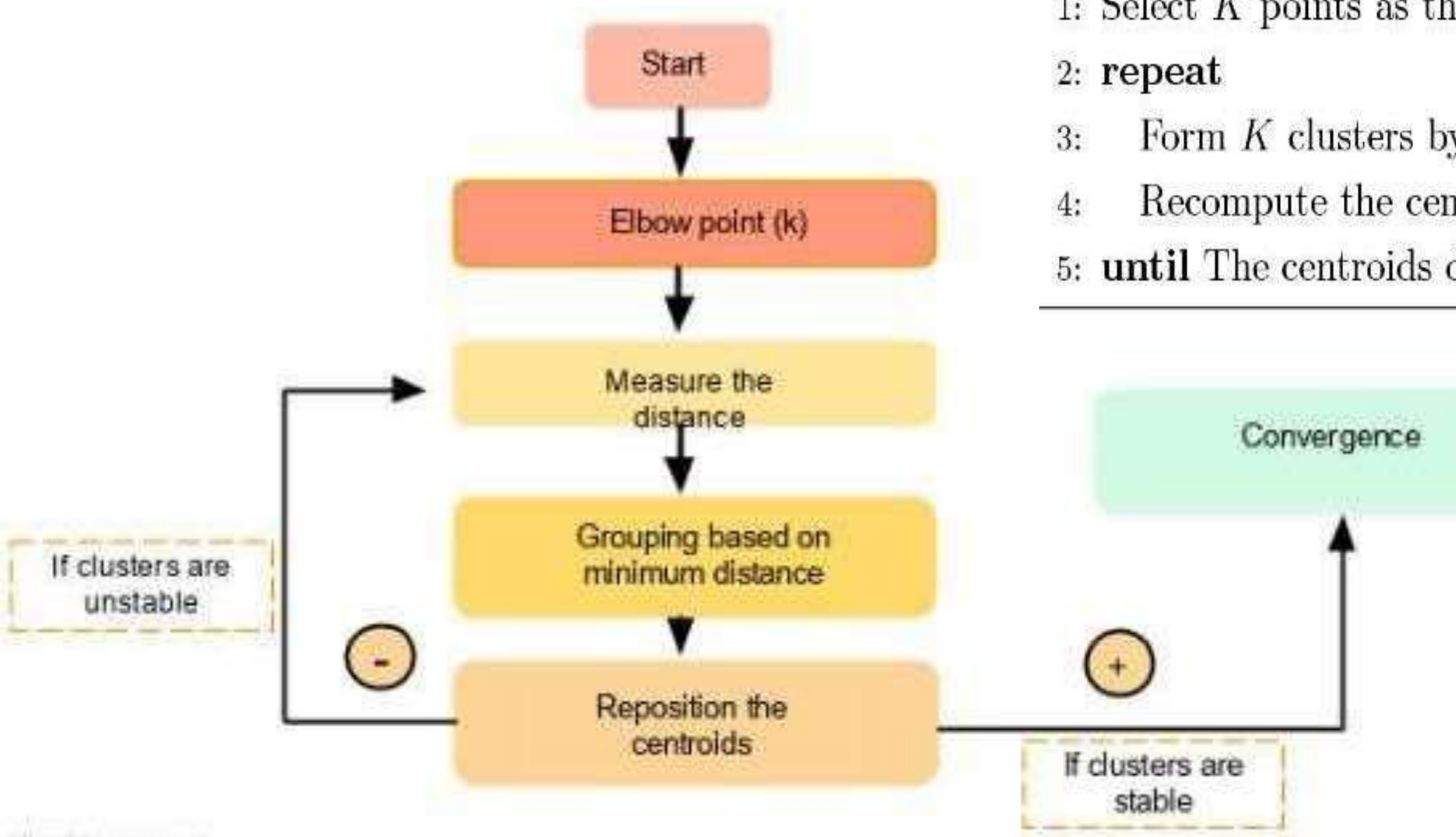


- K-Means Clustering is an Unsupervised Machine Learning algorithm which groups the unlabeled dataset into different clusters.
- The **k-means algorithm** is an algorithm to cluster n objects based on attributes into k partitions, where $k < n$.
- K-means clustering is a technique used to organize data into groups based on their similarity.
- For example online store uses K-Means to group customers based on purchase frequency and spending creating segments like:
 - Budget Shoppers
 - Frequent Buyers
 - Big Spenders for personalised marketing.



K-MEANS CLUSTERING-work flow

- 1: Select K points as the initial centroids.
- 2: **repeat**
- 3: Form K clusters by assigning all points to the closest centroid.
- 4: Recompute the centroid of each cluster.
- 5: **until** The centroids don't change



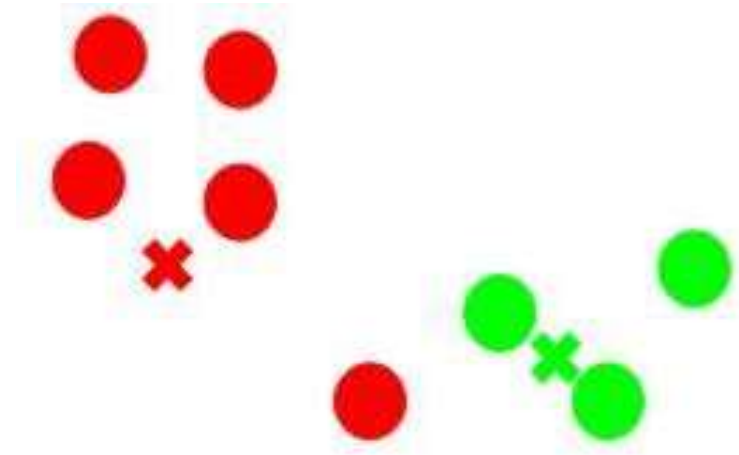


How to Apply K-Means Clustering Algorithm?

Dataset

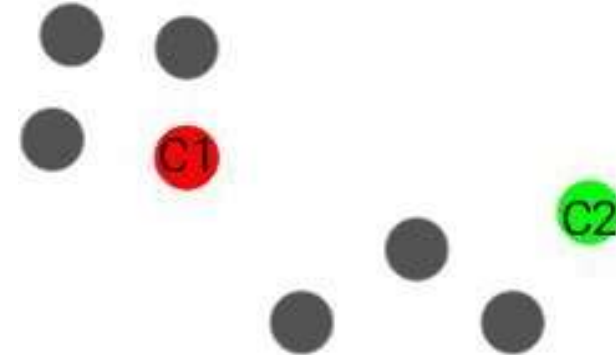


Recompute the centroids of newly formed clusters

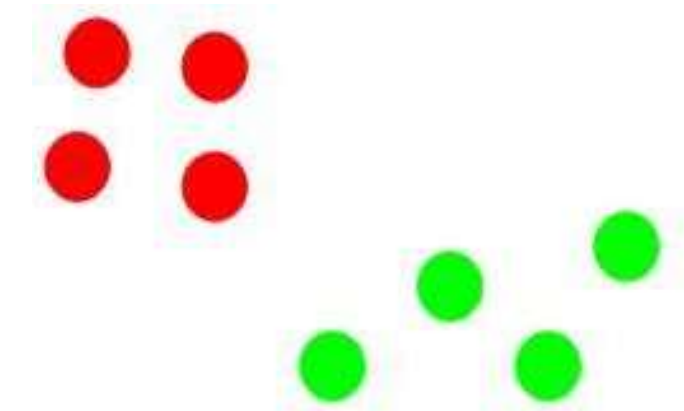


Choose the number of clusters $k = 2$

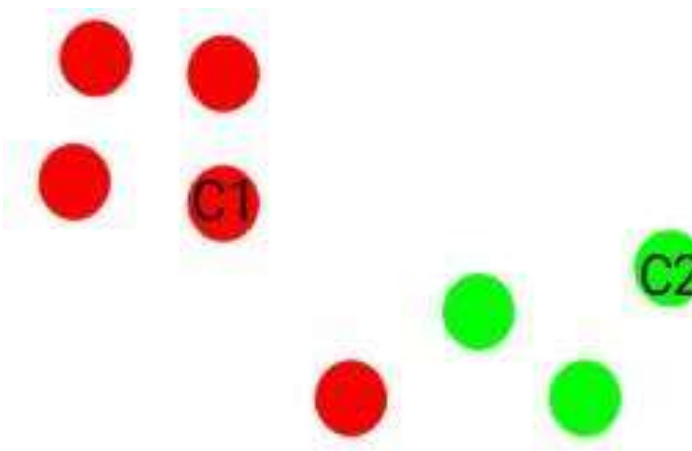
$$\text{SQRT}(N) = \text{SQRT}(8) = 2.8 = 2$$



Repeat steps 3 and 4



Assign all the points to the closest cluster Centroid





Stopping Criteria for K-Means Clustering

1. Centroids of newly formed clusters do not change
2. Points remain in the same cluster
3. Maximum number of iterations is reached



A Simple example showing the implementation of k-means algorithm (using K=2)

Data set {2, 4, 10, 12, 3, 20, 30, 11, 25}

Iteration 1

M1, M2 are the two randomly selected centroids/means where

M1= 4, M2=11

and the initial clusters are

C1= {4}, C2= {11}

Calculate the Euclidean distance as

$$d(\mathbf{p}, \mathbf{q}) = \sqrt{\sum_{i=1}^n (q_i - p_i)^2}$$

Datapoint	D1	D2	Cluster
2	2	9	C1
4	0	7	C1
10	6	1	C2
12	8	1	C2
3	1	8	C1
20	16	9	C2
30	26	19	C2
11	7	0	C2
25	21	14	C2

Therefore

C1= {2, 4, 3}

C2= {10, 12, 20, 30, 11, 25}



A Simple example showing the implementation of k-means algorithm (using K=2)

Data set {2, 4, 10, 12, 3, 20, 30, 11, 25}

$$d(\mathbf{p}, \mathbf{q}) = \sqrt{\sum_{i=1}^n (q_i - p_i)^2}$$

Datapoint	D1	D2	Cluster
2	2	9	C1
4	0	7	C1
10	6	1	C2
12	8	1	C2
3	1	8	C1
20	16	9	C2
30	26	19	C2
11	7	0	C2
25	21	14	C2

Iteration 1

Therefore

C1= {2, 4, 3}

C2= {10, 12, 20, 30, 11, 25}

New Clusters

$$M1 = (2+3+4)/3 = 3$$

$$M2 = (10+12+20+30+11+25)/6 = 18$$

Datapoint	D1	D2	Cluster
2	1	16	C1
4	1	14	C1
3	0	15	C1
10	7	8	C1
12	9	6	C2
20	17	2	C2
30	27	12	C2
11	8	7	C2
25	22	7	C2

Iteration 2

New Clusters

C1= {2, 3, 4, 10}

C2= {12, 20, 30, 11, 25}



A Simple example showing the implementation of k-means algorithm (using K=2)

Data set {2, 4, 10, 12, 3, 20, 30, 11, 25}

$$d(\mathbf{p}, \mathbf{q}) = \sqrt{\sum_{i=1}^n (q_i - p_i)^2}$$

Datapoint	D1	D2	Cluster
2	1	16	C1
4	1	14	C1
3	0	15	C1
10	7	8	C1
12	9	6	C2
20	17	2	C2
30	27	12	C2
11	8	7	C2
25	22	7	C2

Iteration 2

New Clusters

C1= {2, 3, 4, 10}

C2= {12, 20, 30, 11, 25}

Datapoint	D1	D2	Cluster
2	2.75	17.6	C1
4	0.75	15.6	C1
3	1.75	16.6	C1
10	5.25	9.6	C1
12	7.25	7.6	C1
20	15.25	0.4	C2
30	25.25	10.4	C2
11	6.25	8.6	C1
25	20.25	5.4	C2

Iteration 3

New Clusters

C1= {2, 3, 4, 10, 12, 11}

C2= {20, 30, 25}

New Clusters

$$M1 = (2+3+4+10)/4 = 4.75$$

$$M2 = (12+20+30+11+25)/5 = 19.6$$



A Simple example showing the implementation of k-means algorithm (using K=2)

Data set {2, 4, 10, 12, 3, 20, 30, 11, 25}

$$d(\mathbf{p}, \mathbf{q}) = \sqrt{\sum_{i=1}^n (q_i - p_i)^2}$$

Datapoint	D1	D2	Cluster
2	2.75	17.6	C1
4	0.75	15.6	C1
3	1.75	16.6	C1
10	5.25	9.6	C1
12	7.25	7.6	C1
20	15.25	0.4	C2
30	25.25	10.4	C2
11	6.25	8.6	C1
25	20.25	5.4	C2

Iteration 3

New Clusters

C1= {2, 3, 4, 10, 12, 11}

C2= {20, 30, 25}

Datapoint	D1	D2	Cluster
2	5	23	C1
4	3	21	C1
3	4	22	C1
10	3	15	C1
12	5	13	C1
11	4	14	C1
20	13	5	C2
30	23	5	C2
25	18	0	C2

Iteration 4

New Clusters

C1= {2, 3, 4, 10, 12, 11}

C2= {20, 30, 25}

New Clusters

$$M1 = (2+3+4+10+12+11)/6 = 7$$

$$M2 = (20+30+25)/3 = 25$$

No Change between Iteration 3 and 4



Y. S. Abu-Mostafa, M. Magdon-Ismail, and H.-T. Lin, —Learning from Data, AML Book Publishers, 2012.

P. Flach, —Machine Learning: The art and science of algorithms that make sense of data, Cambridge University Press, 2012.

W3school.com

<https://discourse.opengenus.org/t/using-id3-algorithm-to-build-a-decision-tree-to-predict-the-weather/3343>

