



SNS COLLEGE OF TECHNOLOGY

(Autonomous)
COIMBATORE-35

APPLICATION I/O INTERFACE





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- I/O system calls encapsulate device behaviors in generic classes
- Device-driver layer hides differences among I/O controllers from kernel
- New devices talking already-implemented protocols need no extra work
- Each OS has its own I/O subsystem structures and device driver frameworks



APPLICATION I/O INTERFACE

- Devices vary in many dimensions
 - **Character-stream** or **block**
 - **Sequential** or **random-access**
 - **Synchronous** or **asynchronous** (or both)
 - **Sharable** or **dedicated**
 - **Speed of operation**
 - **read-write, read only, or write only**

References

1. Silberschatz, Galvin, and Gagne, “Operating System Concepts”, Ninth Edition, Wiley India Pvt Ltd, 2009.
2. Andrew S. Tanenbaum, “Modern Operating Systems”, Fourth Edition, Pearson Education, 2010.



Summarization